



# *Quick Reference Guide*

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## **CONTROL DESK**

*Frameworkx Center Management System*

57-900356-000

7/97



**Brunswick**   
BOWLING IS SOLD ON BRUNSWICK. WORLDWIDE.

This manual was based on Software Version 4.0/4.7.1. Refer to the Release Notes sent with Software Update diskettes for any changes or additional features that occurred after release of this manual.

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Past Revisions: August 1995, July 1996, November 1996

## CONTROLDESKFRAMEWORXCENTERMANAGEMENTSYSTEMQUICKREFERENCEGUIDE

Reorder Part No. 57-900356-000

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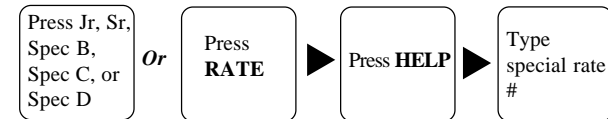
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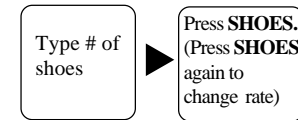
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## Open Play Options

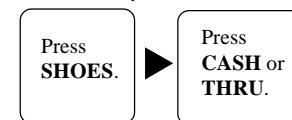
### To Change Rate



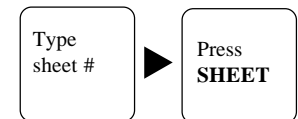
### To Add Shoe Rentals



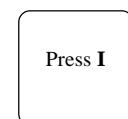
### Deferred Pymnt (Pay By Bowler Only)



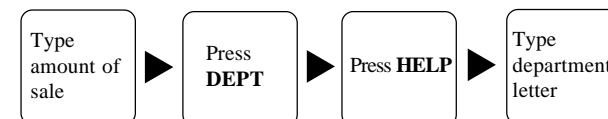
### To Change Sheet Number



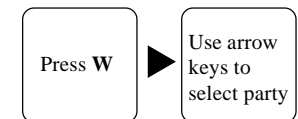
### To Activate Instant Replay



### To Add a Department Sale



### To Select Party from Waiting List

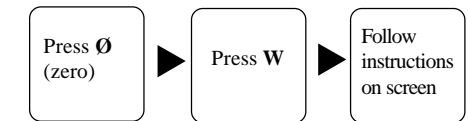


### To Activate BowlerTrack



## Open Play Options, continued

### To Manually Add Names

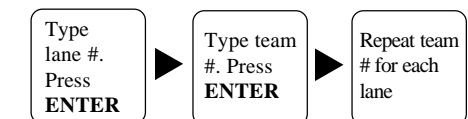


## League Options

### To Change Week Number

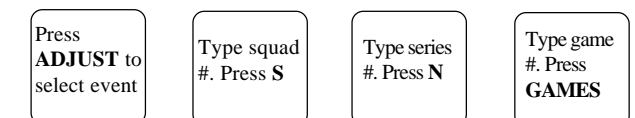


### To Change Lane Assignments

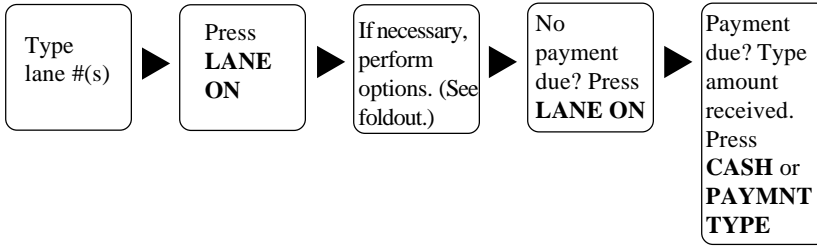


## Tournament Options

Use each of these options as necessary:

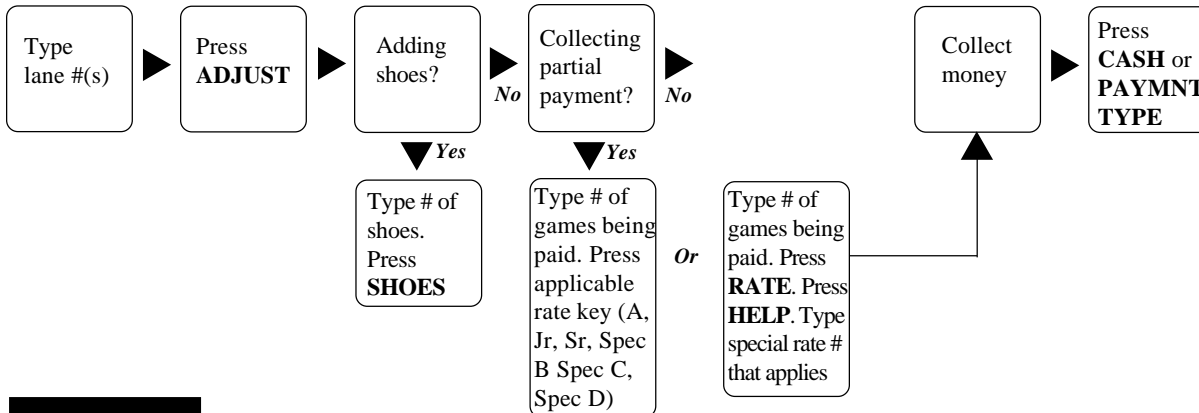


## Lane On

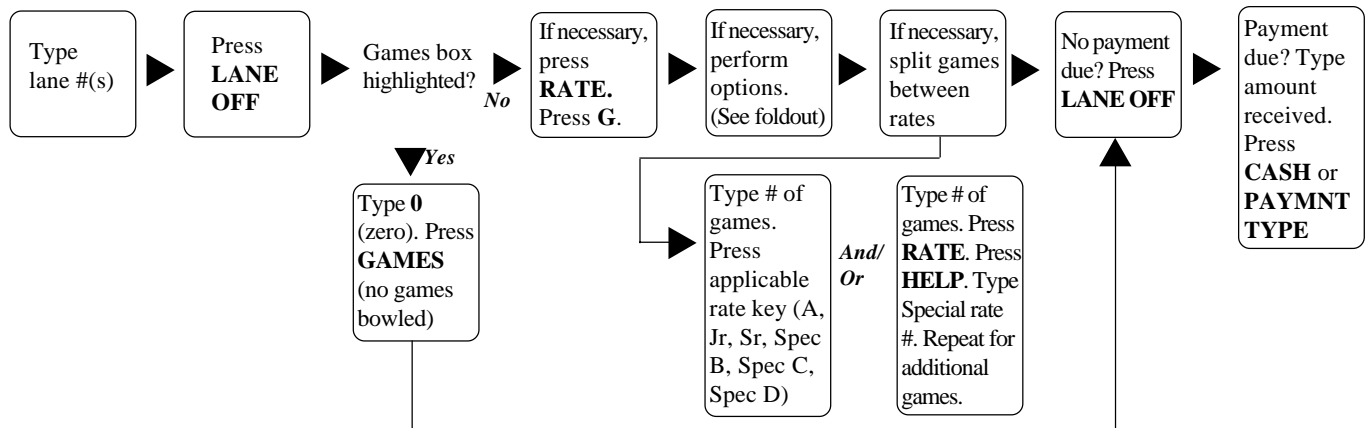


*Note: Postpaid bowling is paid for after bowling is completed.*

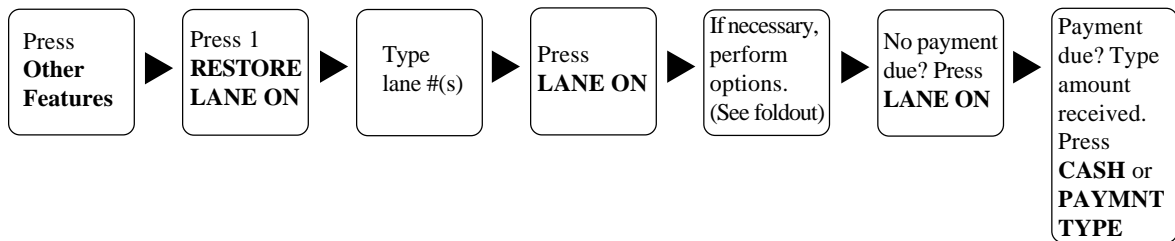
## Partial Payment or Adding Shoes



## Lane Off

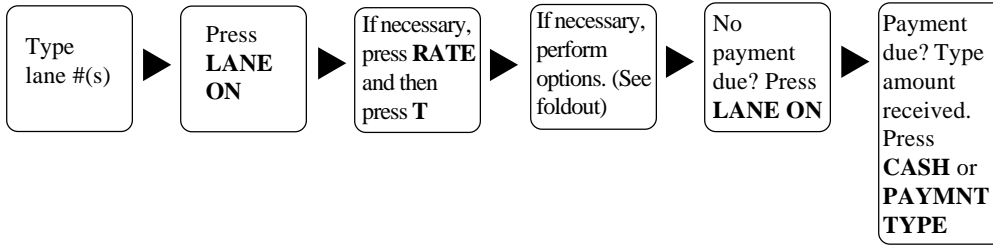


## Restore Lane On



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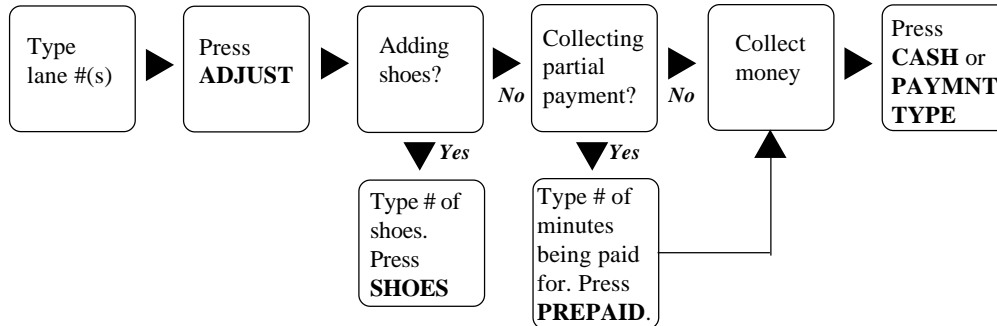
## Lane On



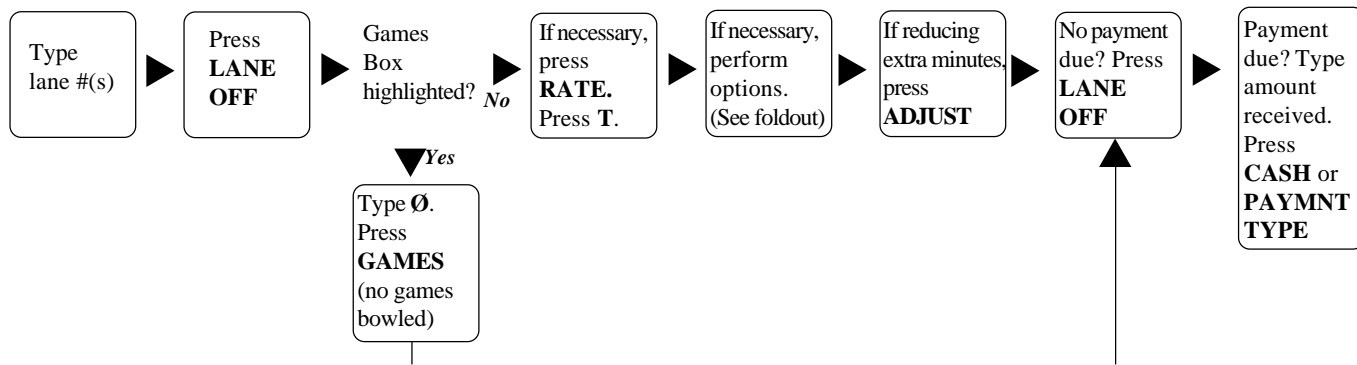
*Note: Postpaid bowling is paid for after bowling is completed.*

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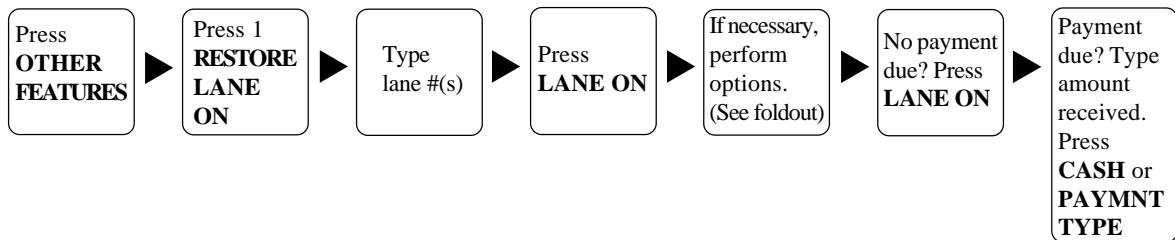
## Partial Payment or Adding Shoes



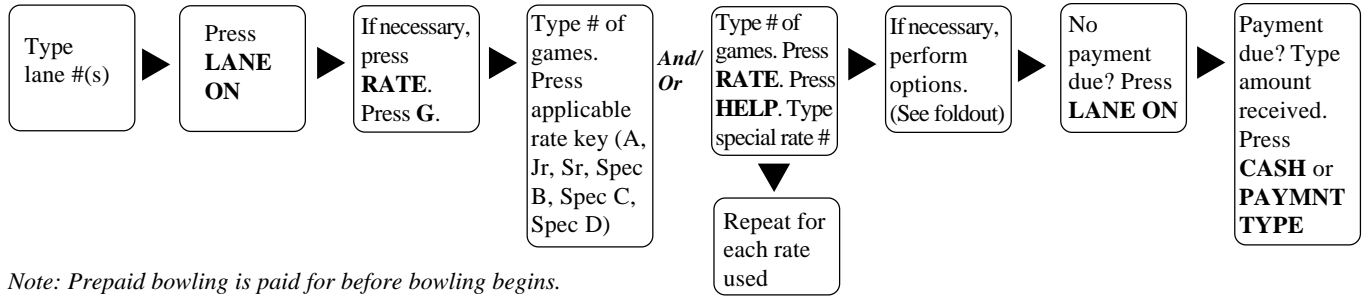
## Lane Off



## Restore Lane On

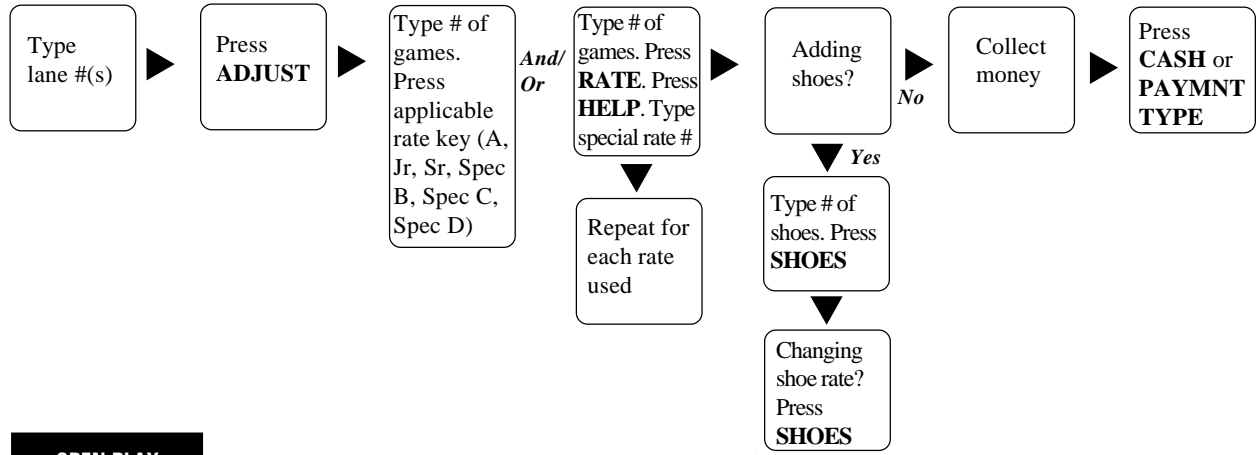


## Lane On

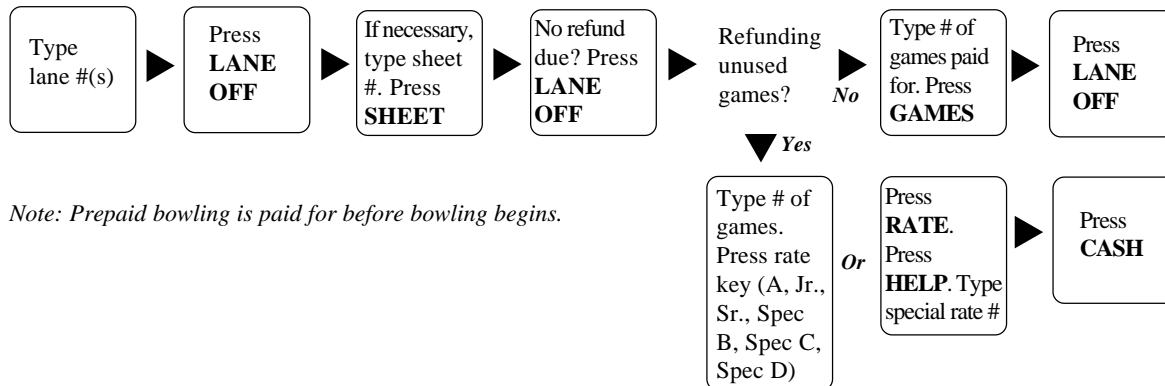


Note: Prepaid bowling is paid for before bowling begins.

## Adding Prepaid Games And/Or Shoes



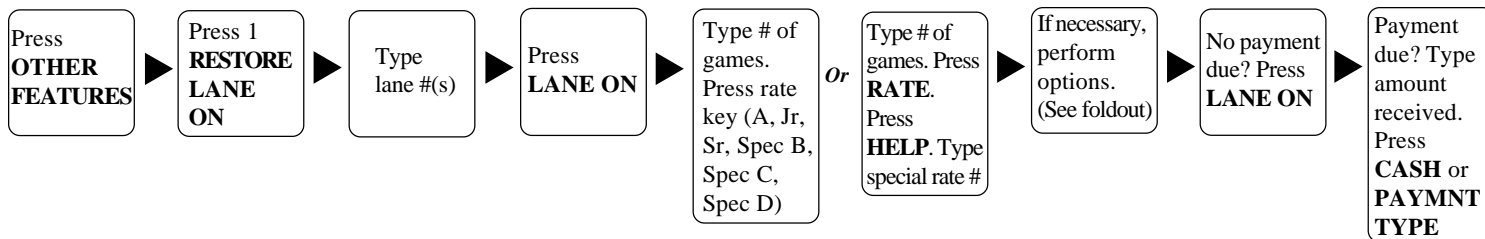
## Lane Off



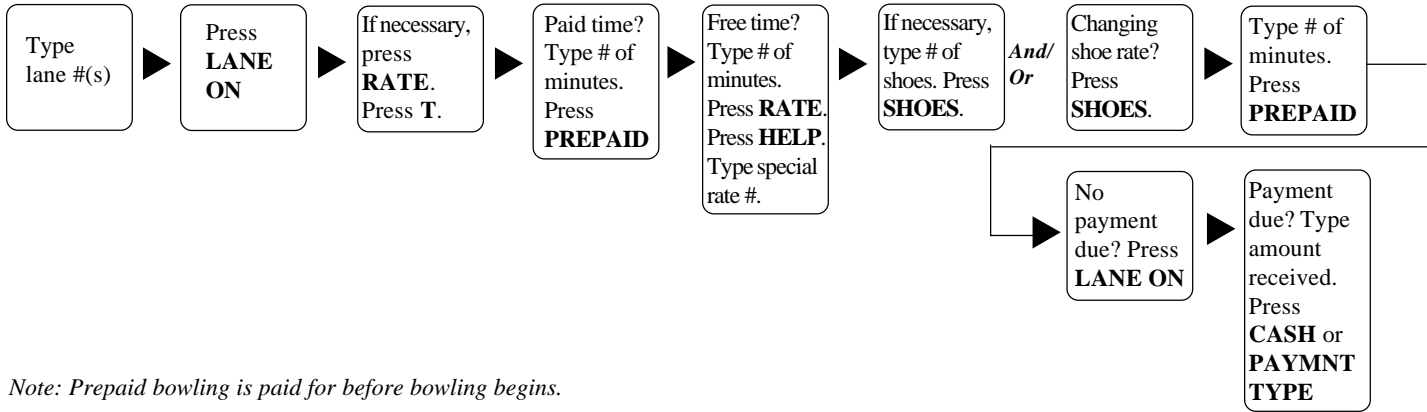
*Note: Prepaid bowling is paid for before bowling begins.*

Repeat for all games to refund

## Restore Lane On

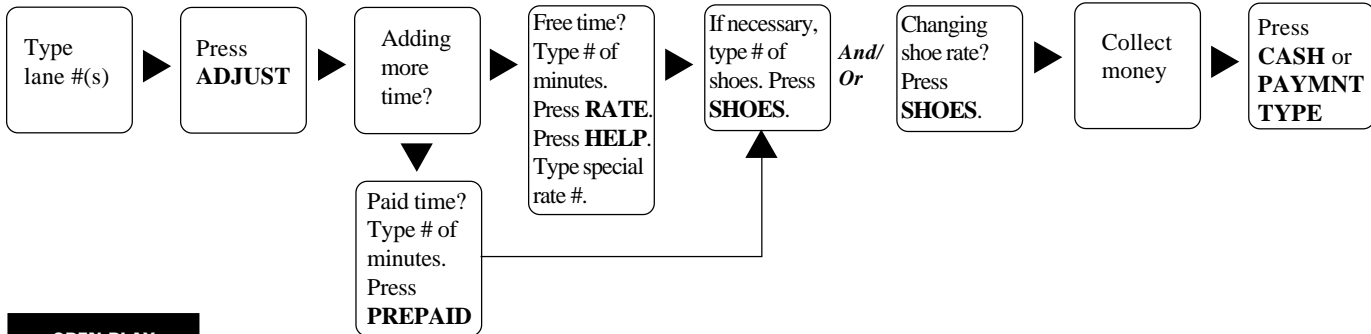


## Lane On

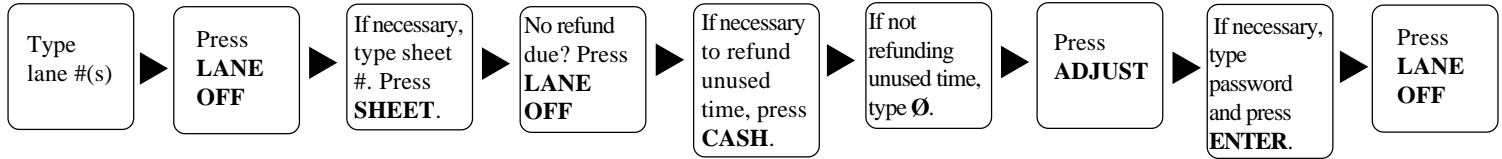


*Note: Prepaid bowling is paid for before bowling begins.*

## Adding Prepaid Time And/Or Shoes

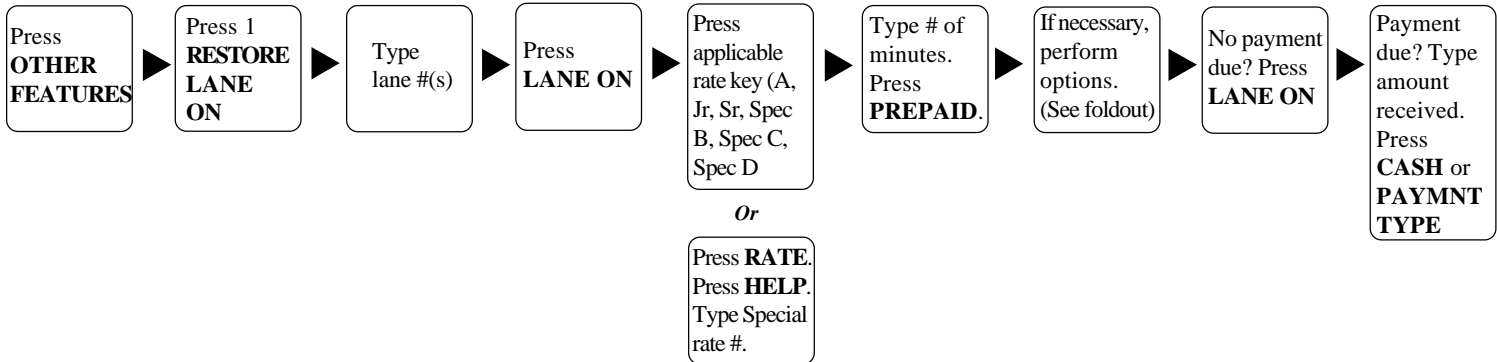


## Lane Off

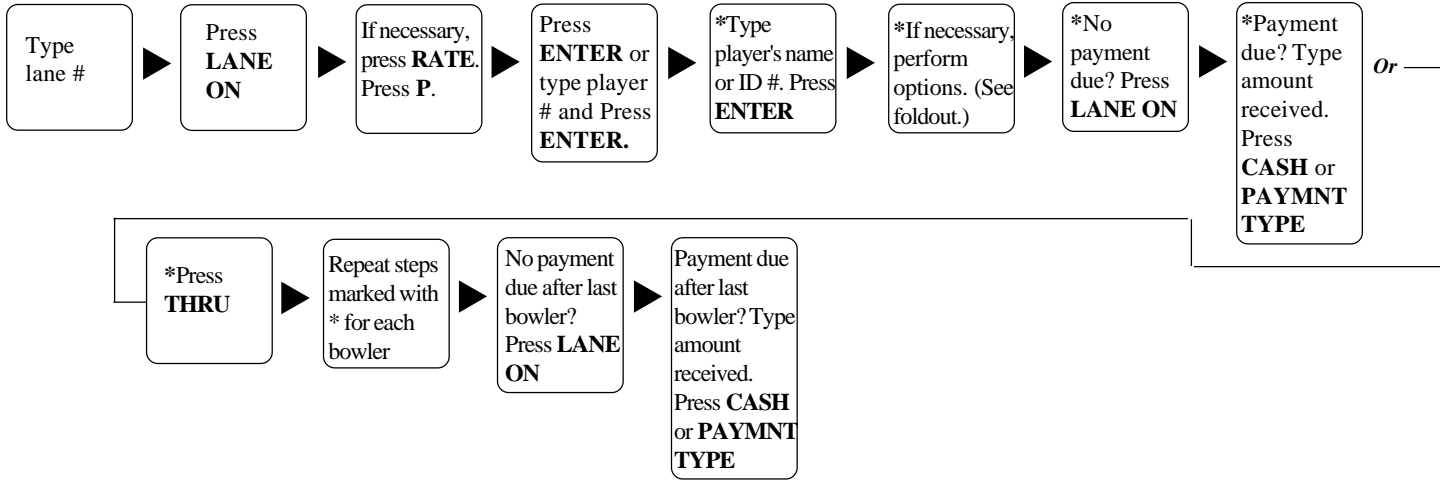


*Note: Prepaid bowling is paid for before bowling begins.*

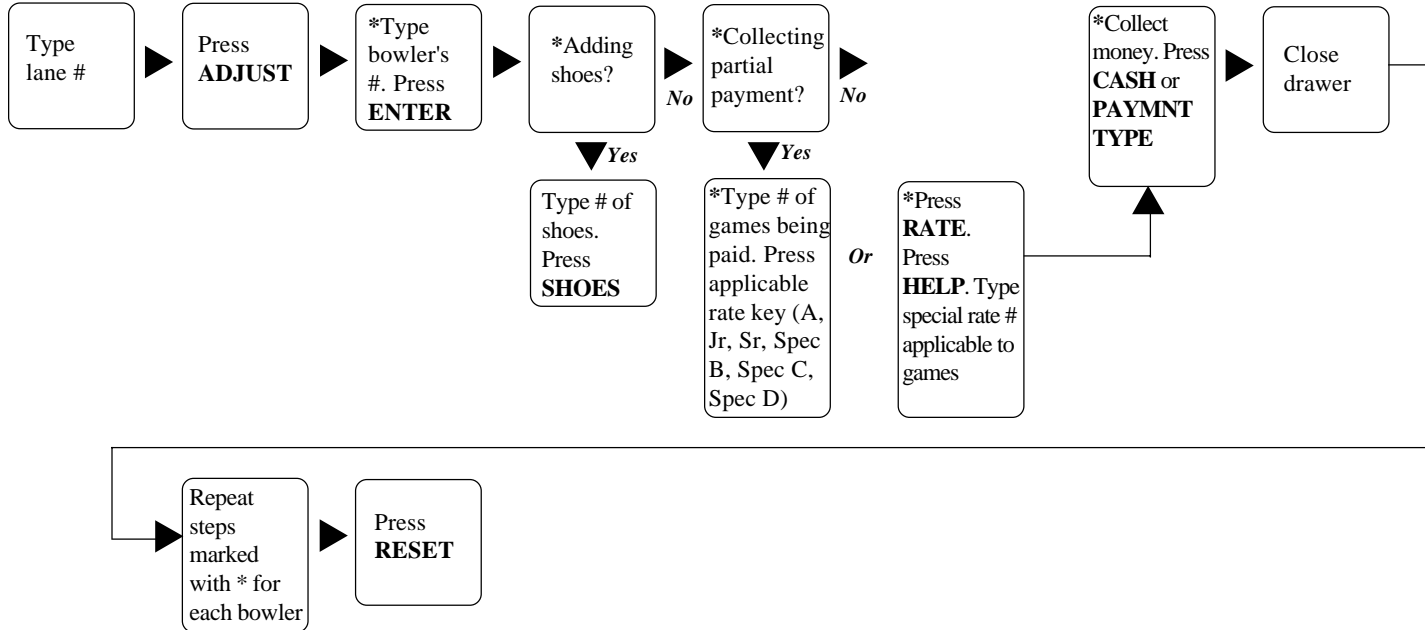
## Restore Lane On



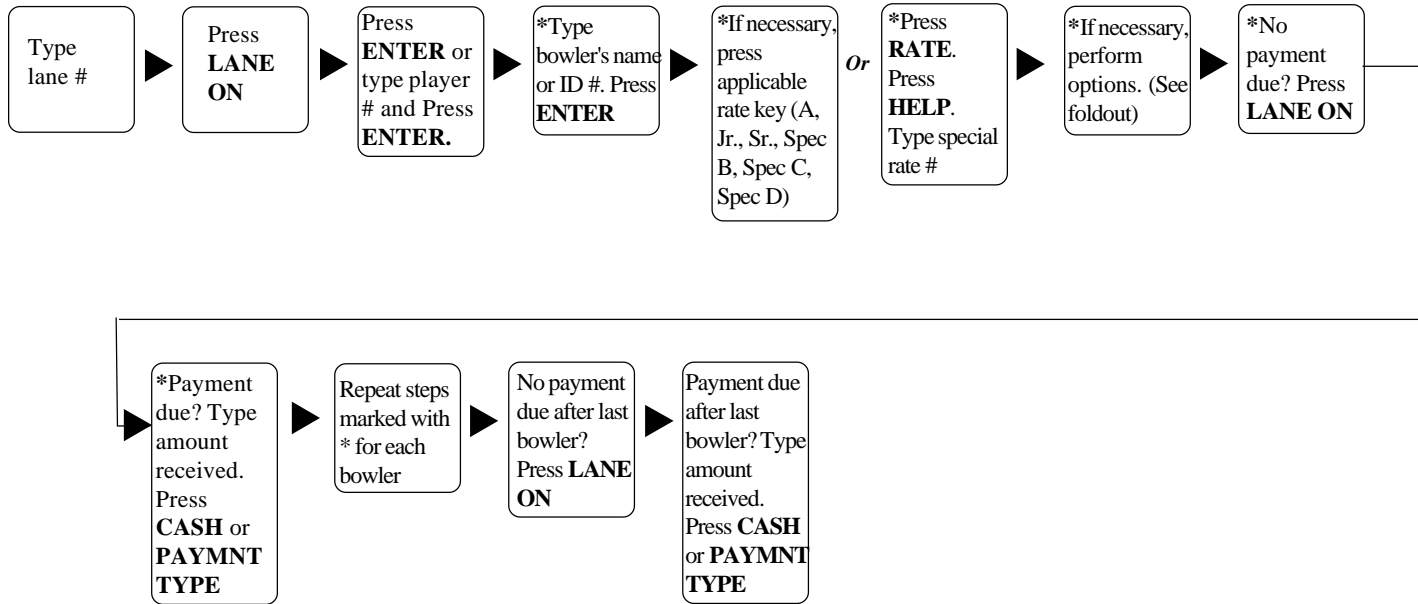
# Lane On



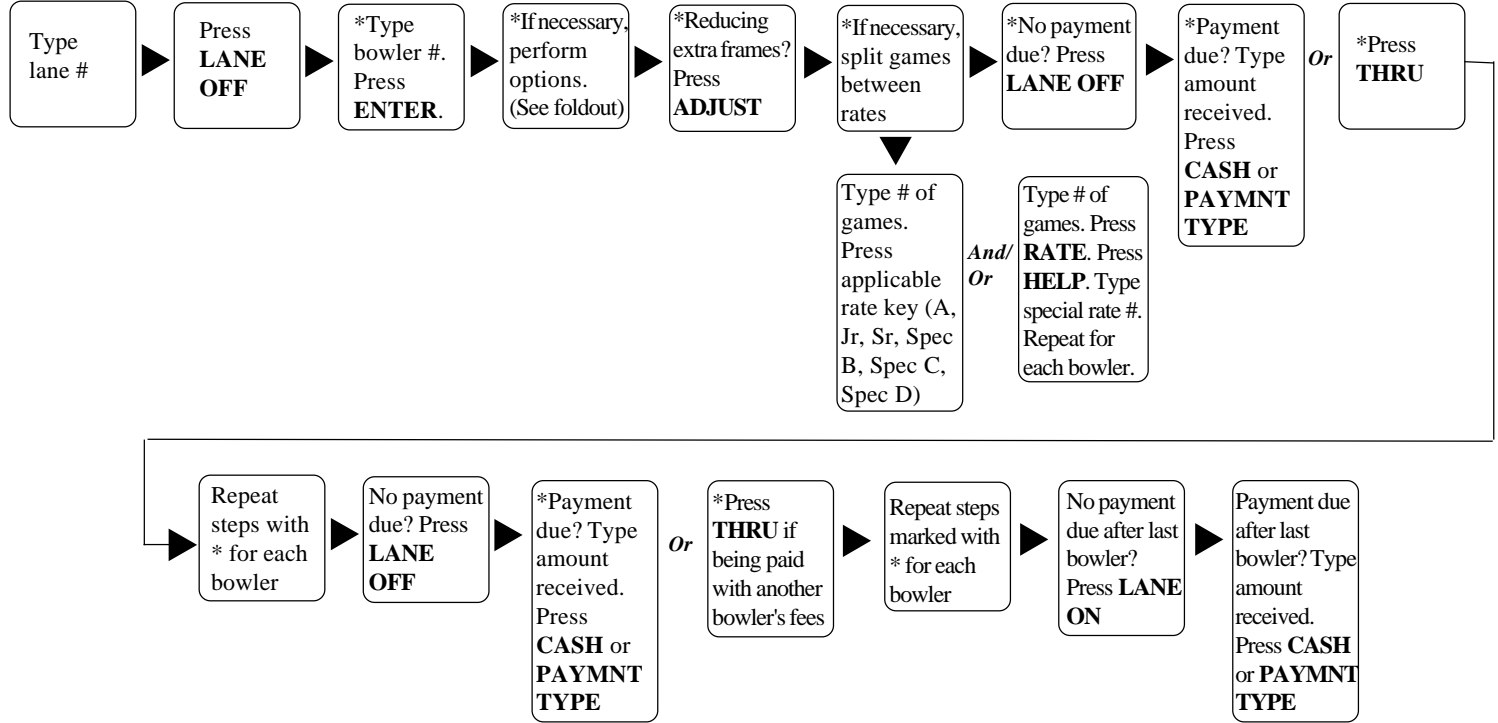
## Partial Payment And/Or Adding Shoes



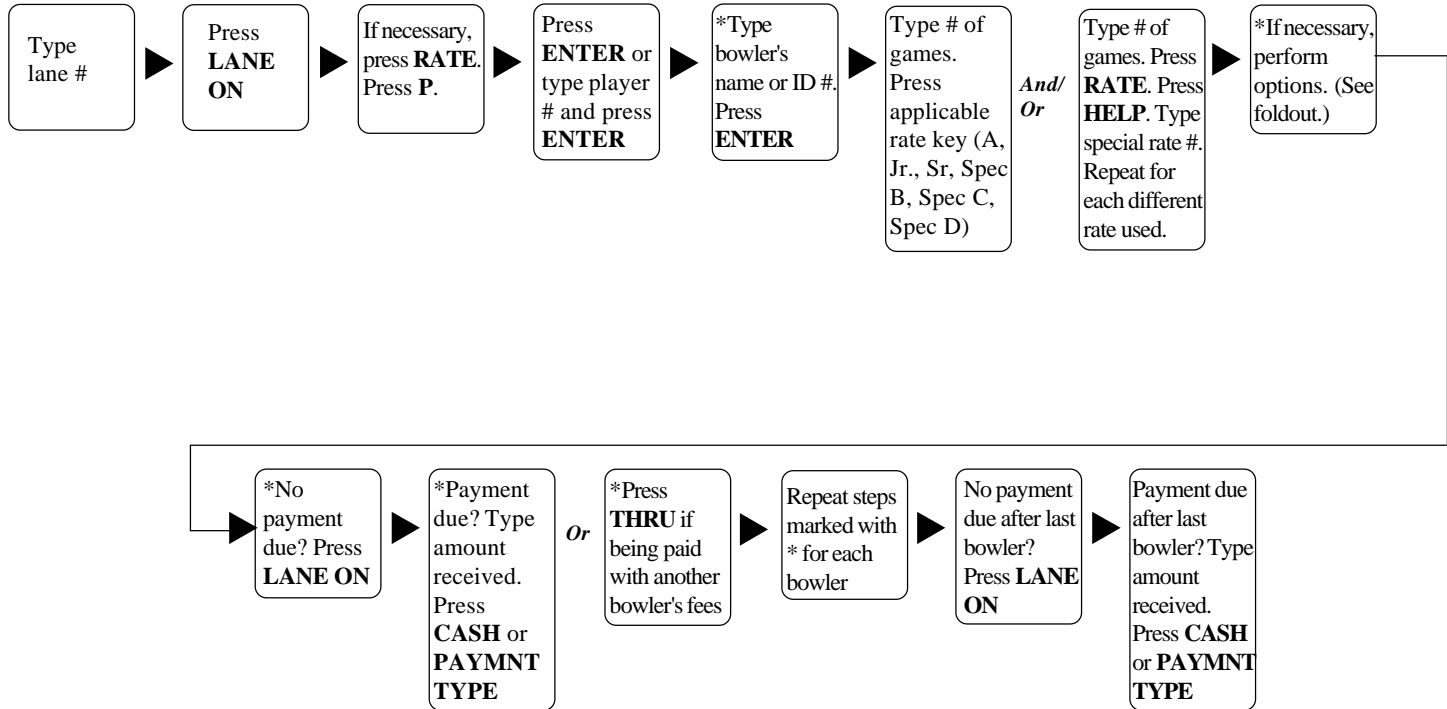
## Adding A Bowler



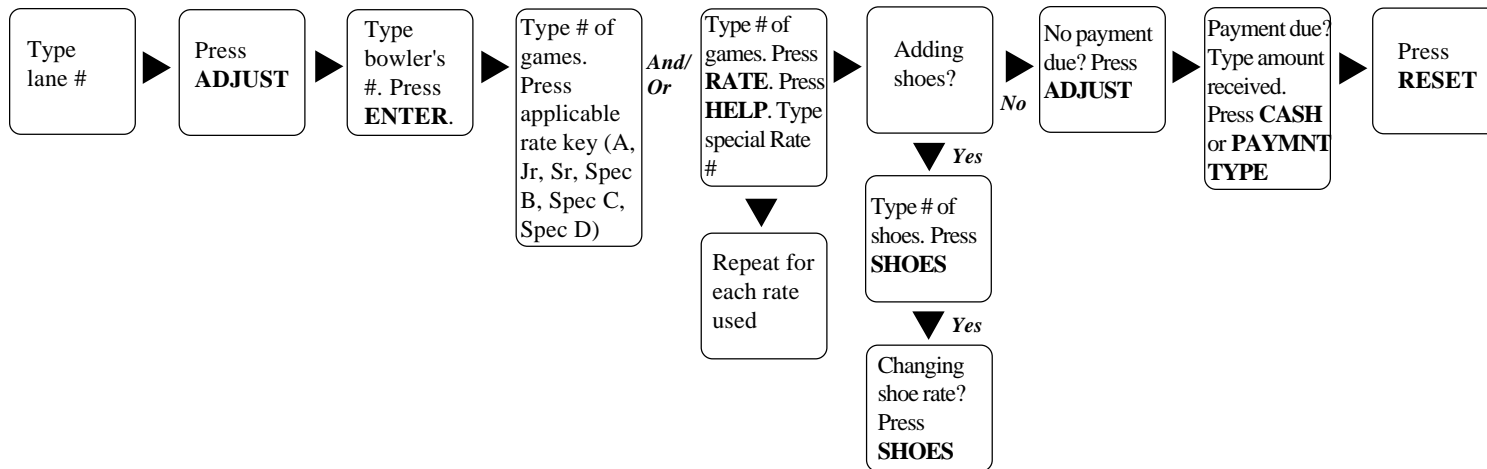
## Lane Off



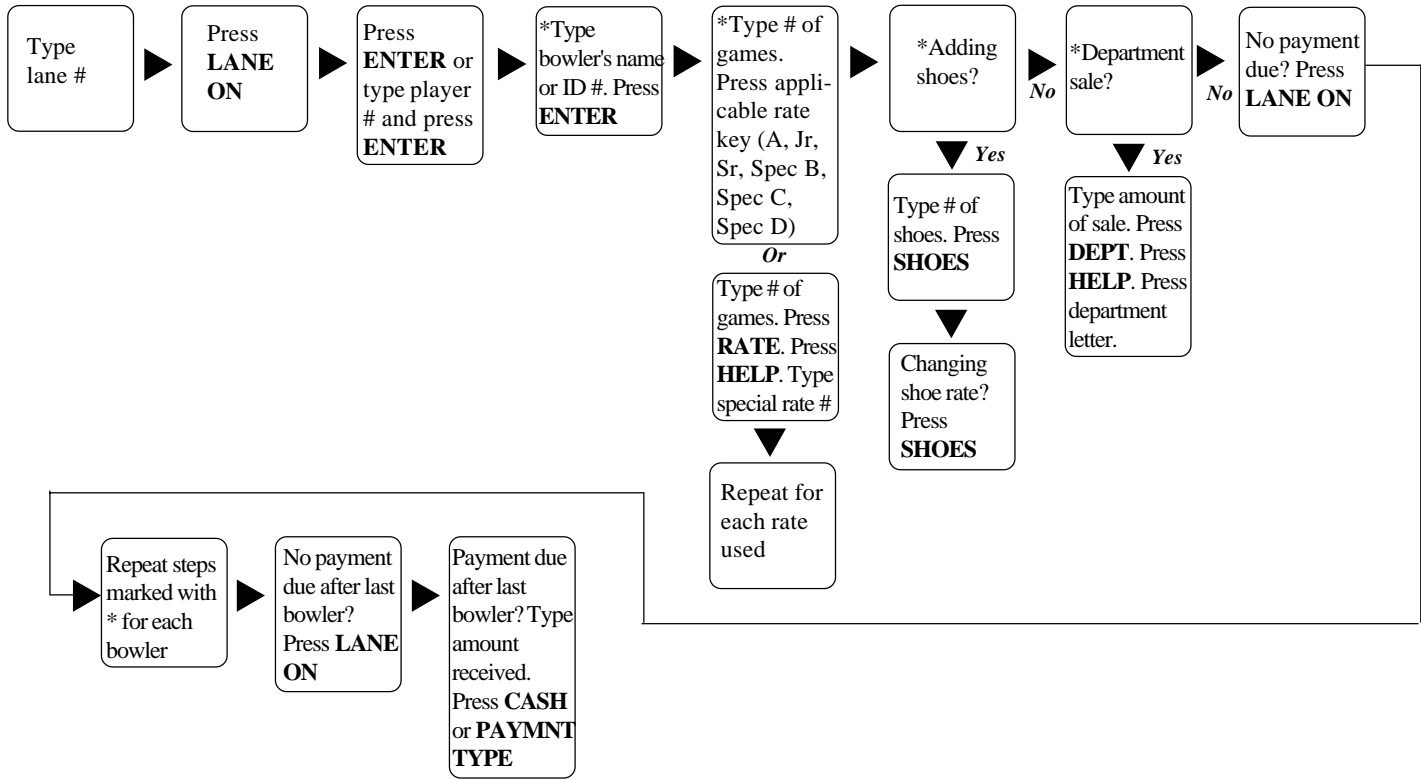
## Lane On



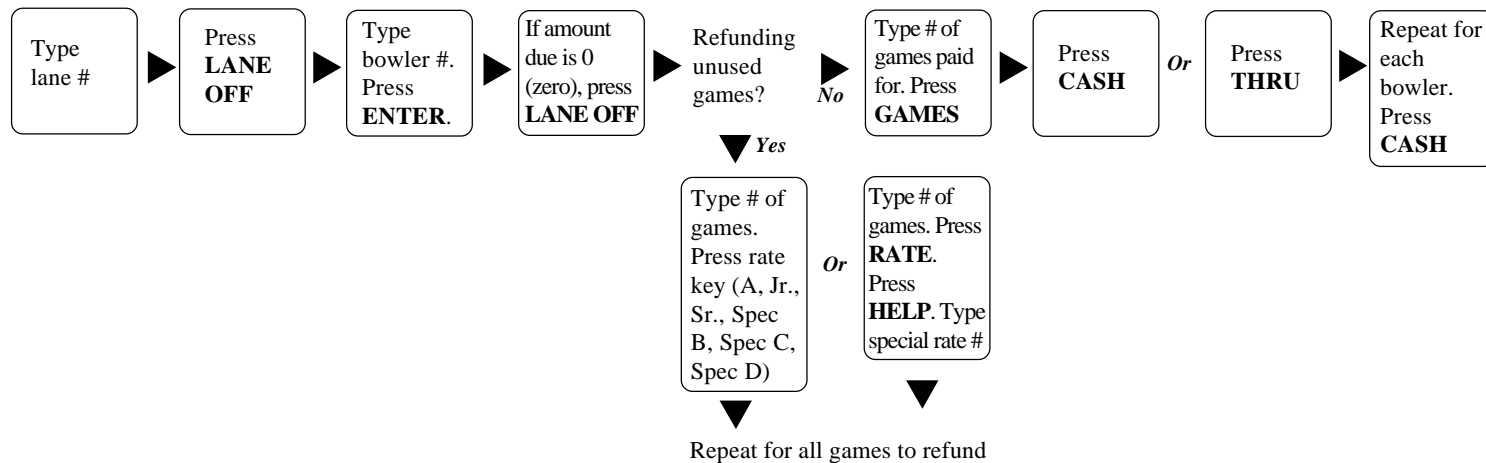
## Adding Games And/Or Shoes



# Adding A Bowler



## Lane Off



---

## Changing Lanes from Open Mode to Crosslane Mode

If the second lane is not turned on, turn on the lane in the same rate and mode (i.e. postpaid, prepaid, etc.) as the first lane.



*NOTE: Not available for Pay-By-Bowler mode as of 6/97.*

---

## Changing Lanes from Crosslane Mode to Open Mode



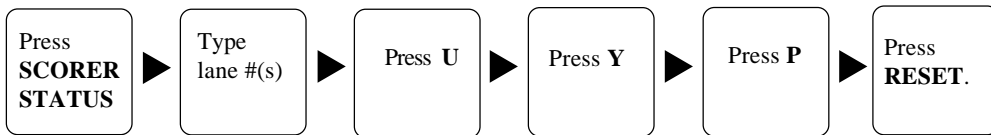
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## To Enable Practice Mode



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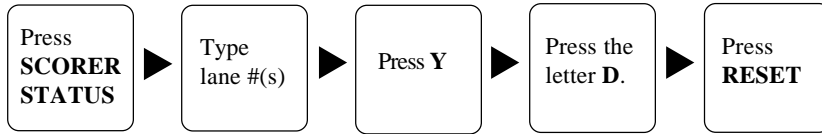
## To Disable Practice Mode



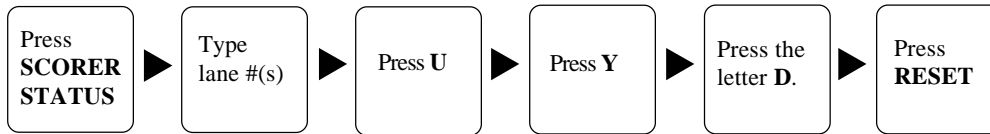
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## Allowing Bowlers to Download Names from the Open Play Program

To Enable Access to Open Play Program



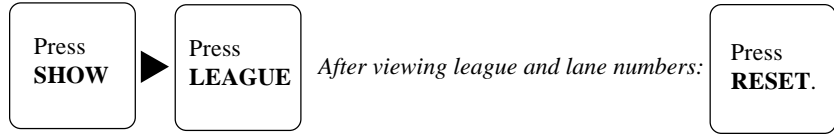
To Disable Access to Open Play Program



*NOTE: Not available as of 6/97.*

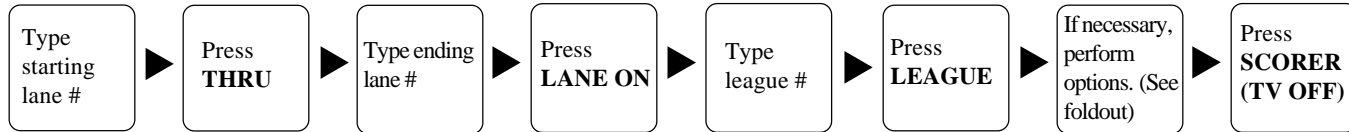
**LEAGUE  
LANE ON/OFF**

*Note: If the league number and lane assignments are not known:*



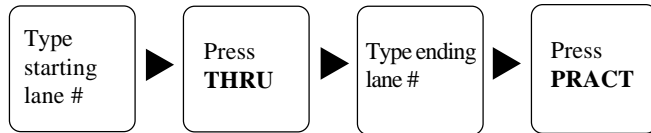
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### To Turn On Scorers Only



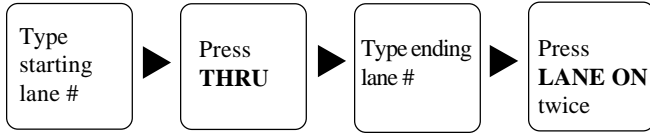
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### To Turn On Pinsetters for Practice



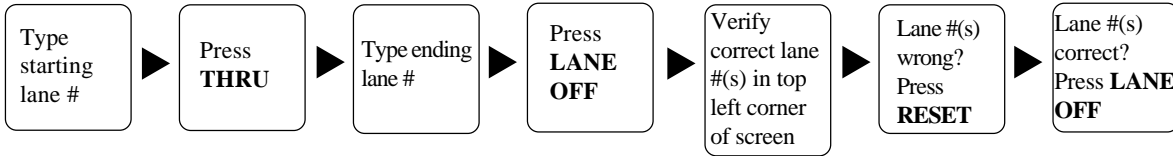
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## To Start the Lanes for Scoring (League Doesn't Use Automatic Start)

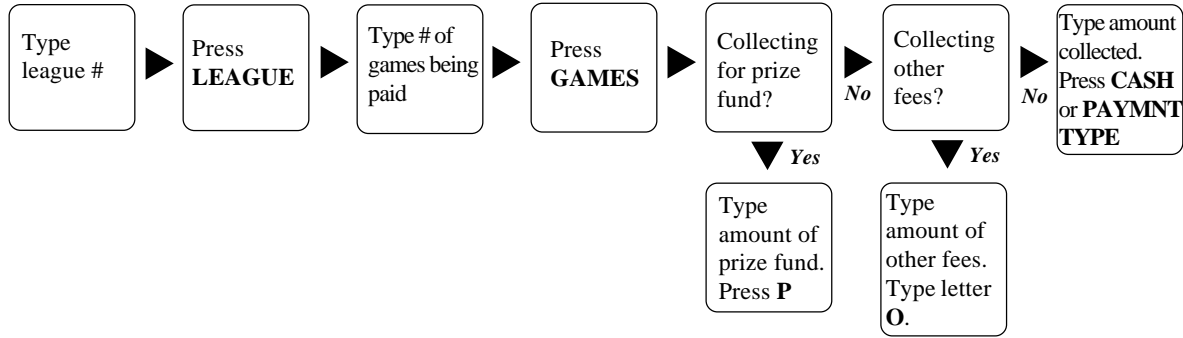


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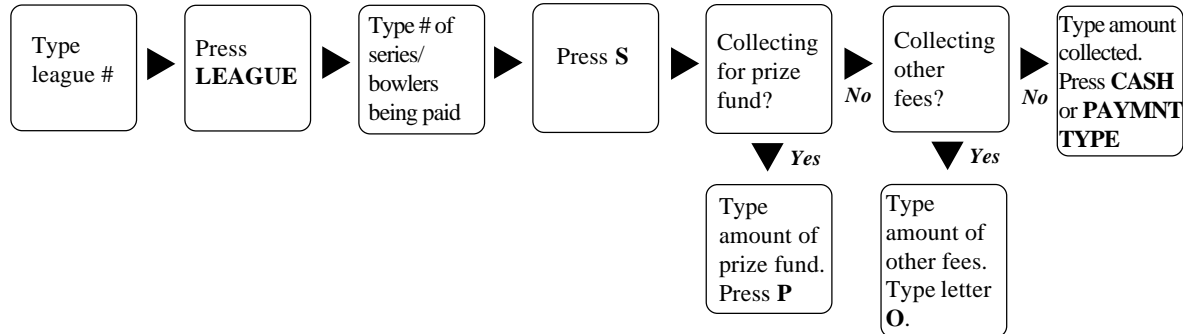
## Turning Off the Lanes



## To Charge by the Game

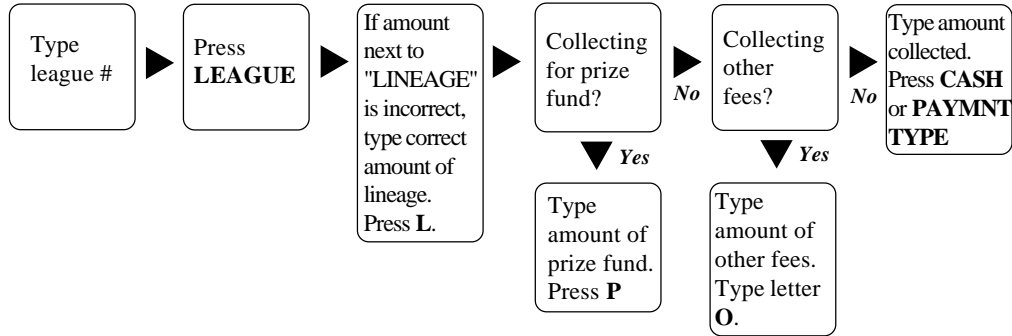


## To Charge by the Series or Bowler



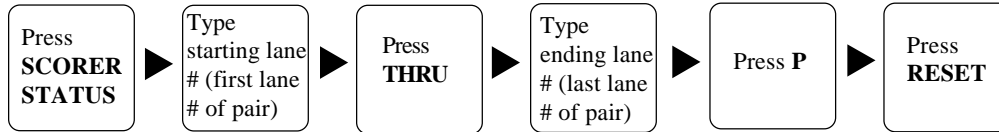
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## Guaranteed or Open Amount



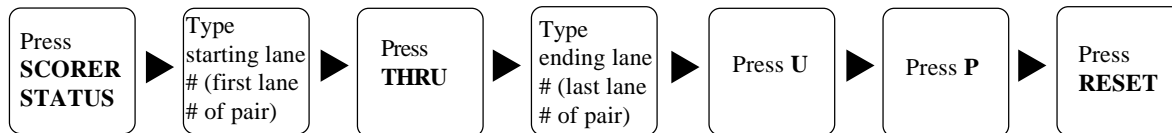
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## Manually Changing League Lanes from League Play (Scoring Mode) to Practice Mode



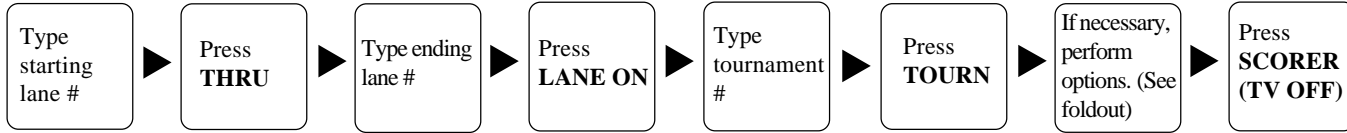
---

## Manually Changing League Lanes from Practice Mode (completed procedure above) to League Play (Scoring Mode)



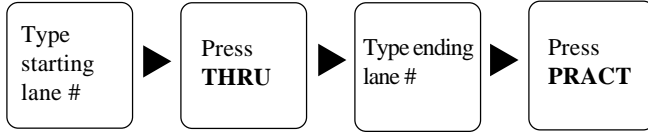
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## To Turn On Scorers Only



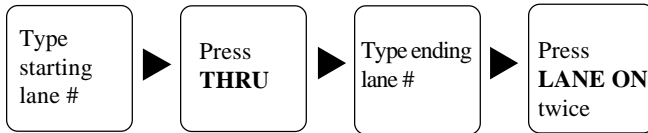
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## To Turn On Pinsetters for Practice



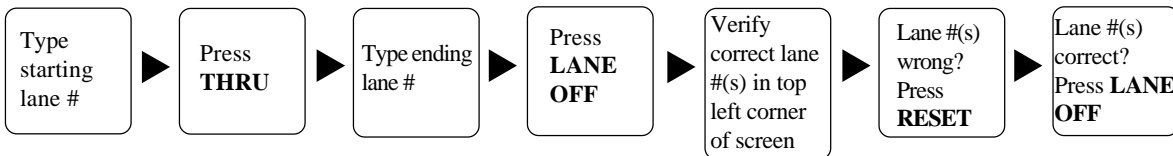
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## To Start the Lanes for Scoring (Tournament Doesn't Use Automatic Start)



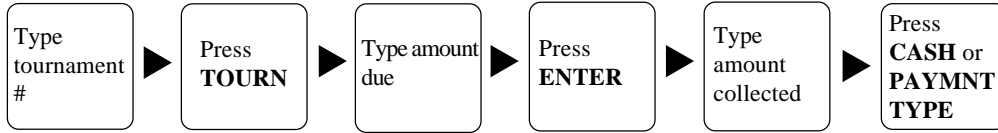
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## Turning Off the Lanes



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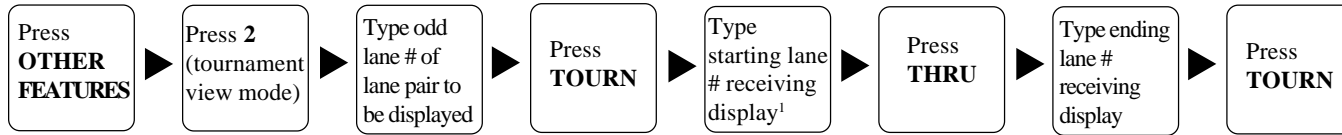
## Tournament Payments



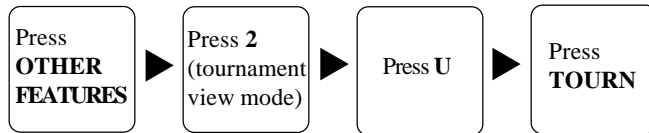
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## Display Tournament on Multiple Lanes

To Enable Tournament Display



To Disable Tournament Display

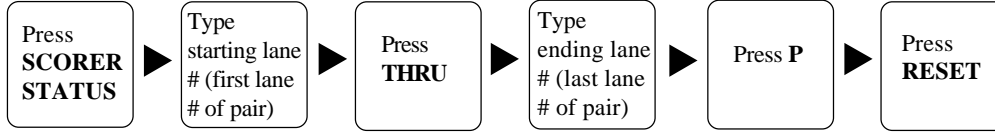


*NOTE: The Display Tournament on Multiple Lanes feature is not available on Framework Scorers as of 6/97.*

<sup>1</sup> Lanes receiving display must be off!

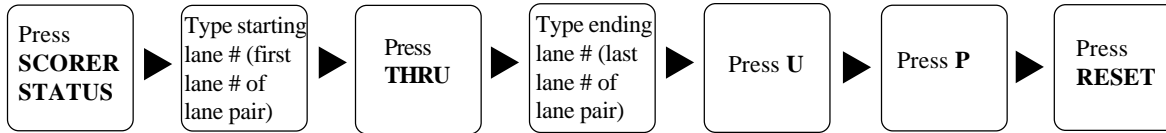
---

## Manually Changing Lanes from Tournament Play (Scoring Mode) to Practice Mode



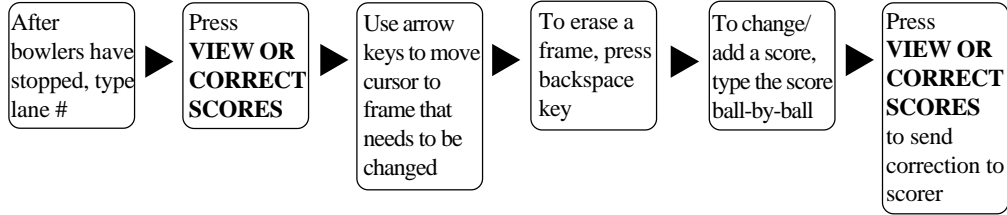
---

## Manually Changing Lanes from Practice Mode (already placed in Practice Mode) to Tournament Play (Scoring Mode)

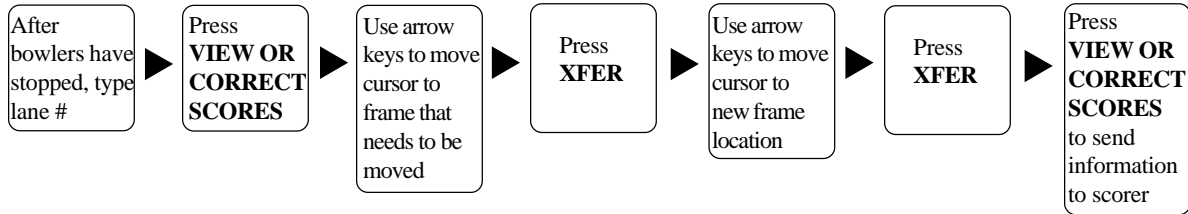


## Correcting Bowler's Scores

### Add/Change/Delete a Frame

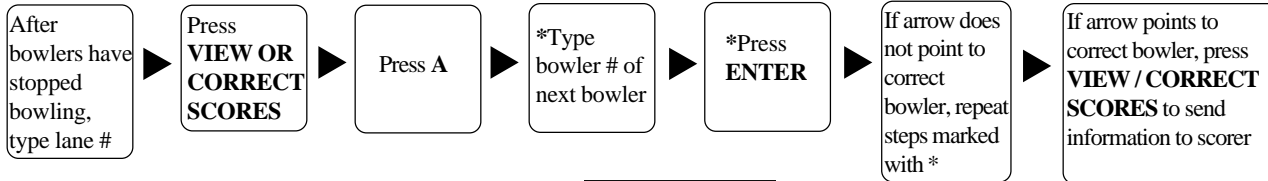


### Moving a Frame from One Bowler to Another



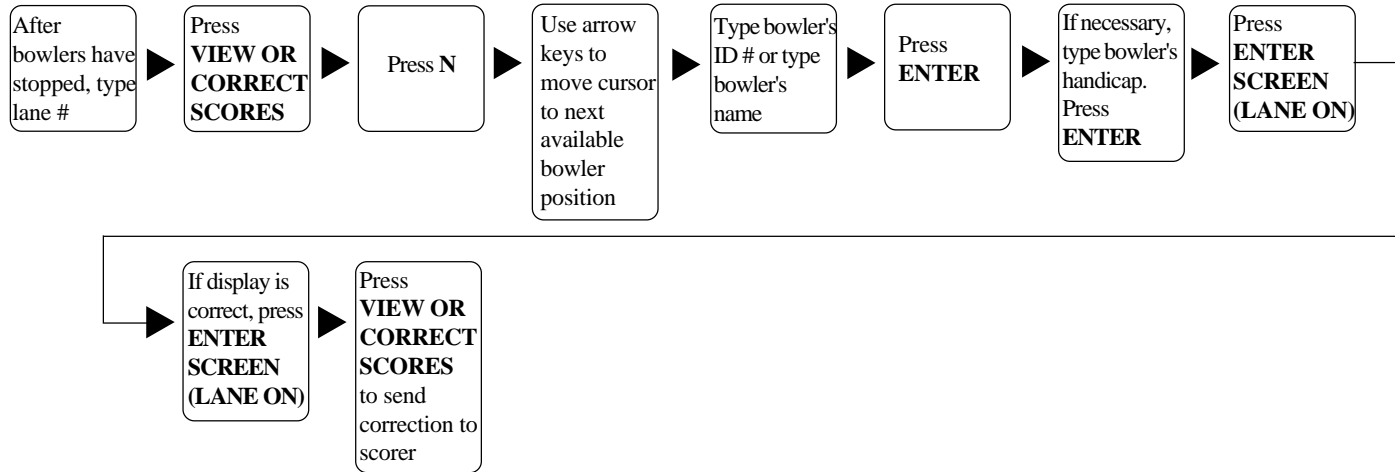
### Move Arrows

*Note: Arrows cannot be moved if bowler is in the middle of a frame.*



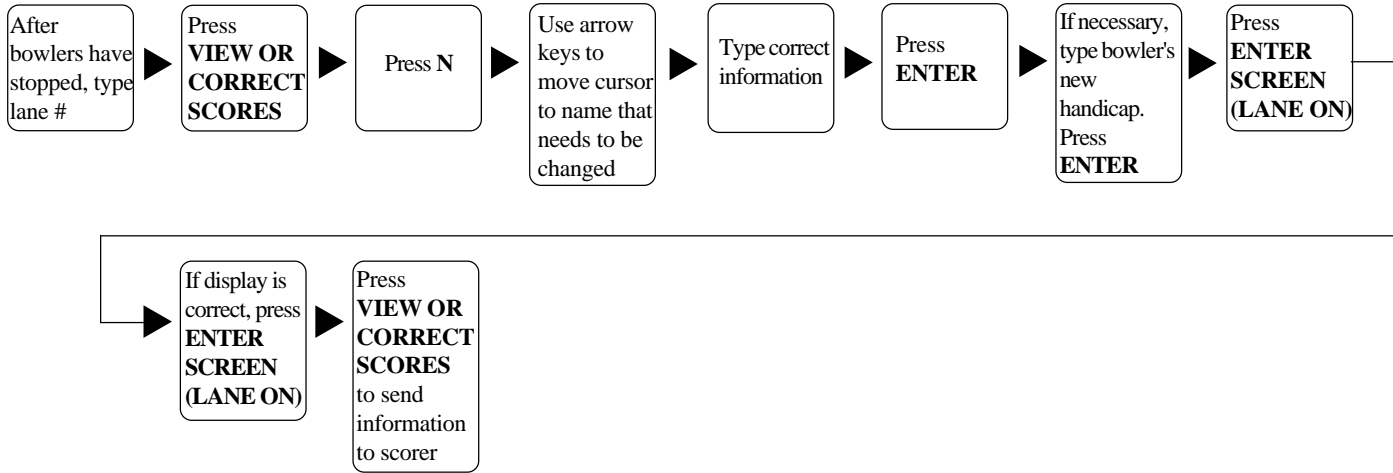
## To Add a New Bowler (Except Pay-by-Bowler)

*Note: For steps on adding a pay-by-bowler, see Open Bowling Postpaid Pay-By-Bowler.*



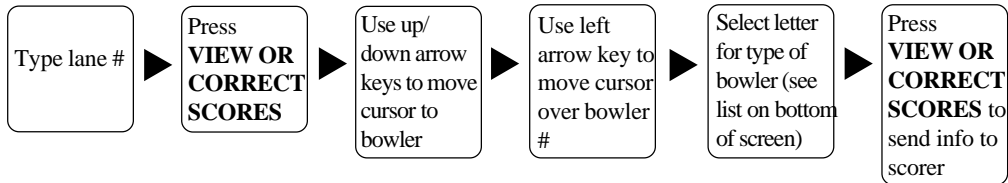
---

## Change Bowler Information



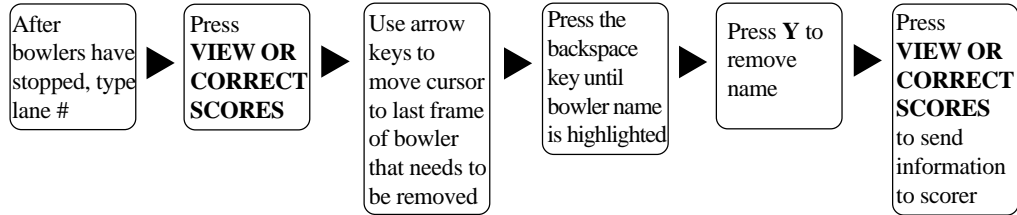
---

## Change Bowler Type (League and Tournament Only)



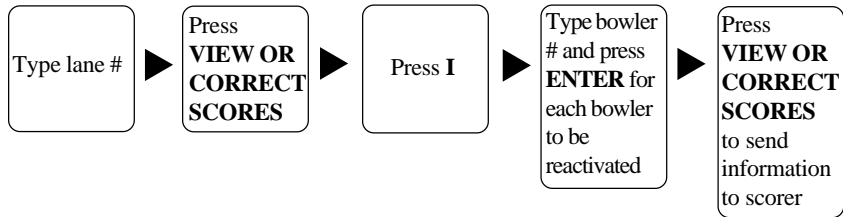
---

## To Remove a Bowler



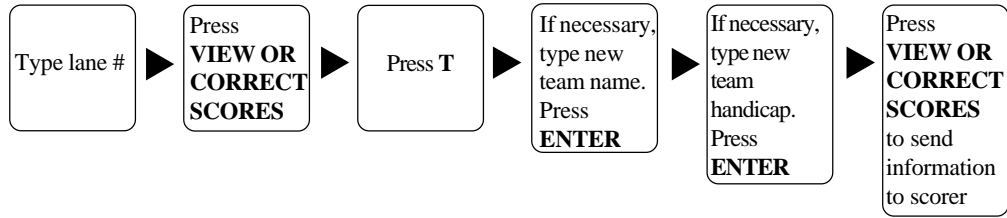
---

## To Reactivate a Bowler Who Was Removed



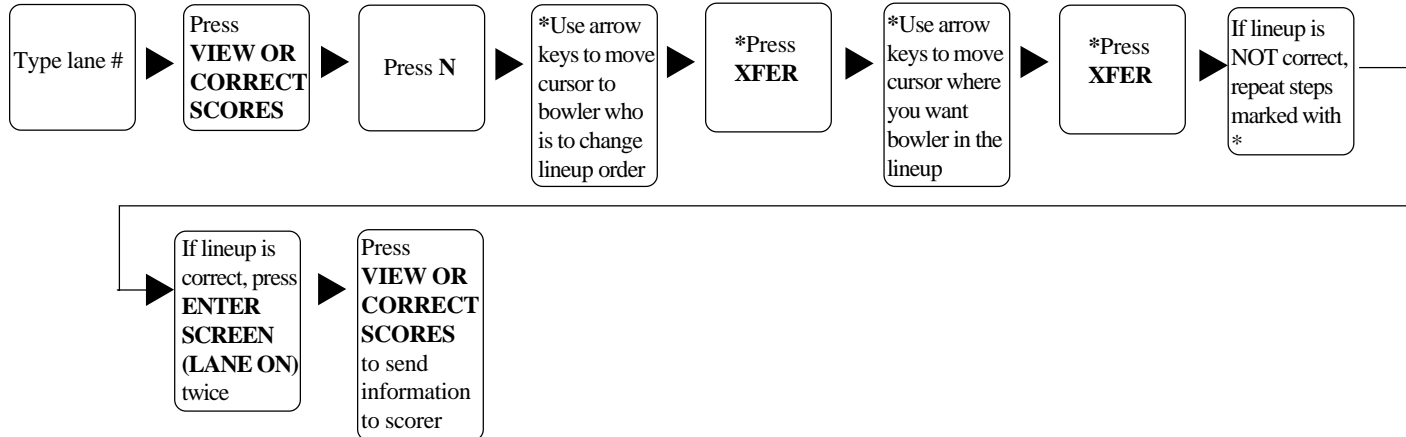
---

## Change Team Name and Team Handicap

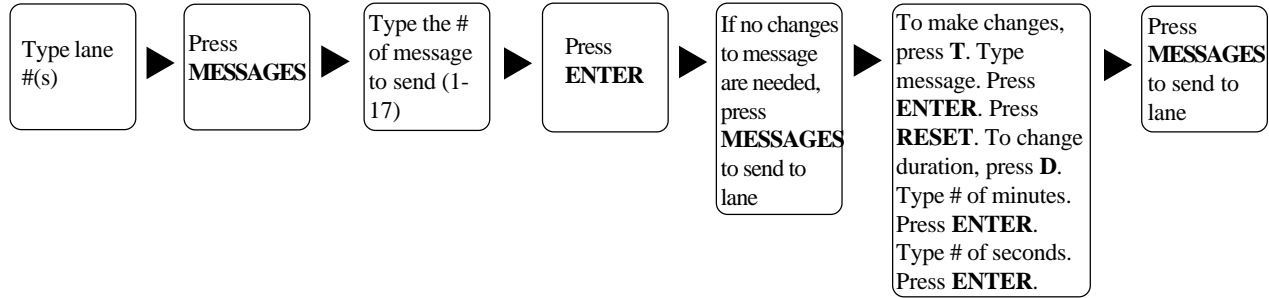


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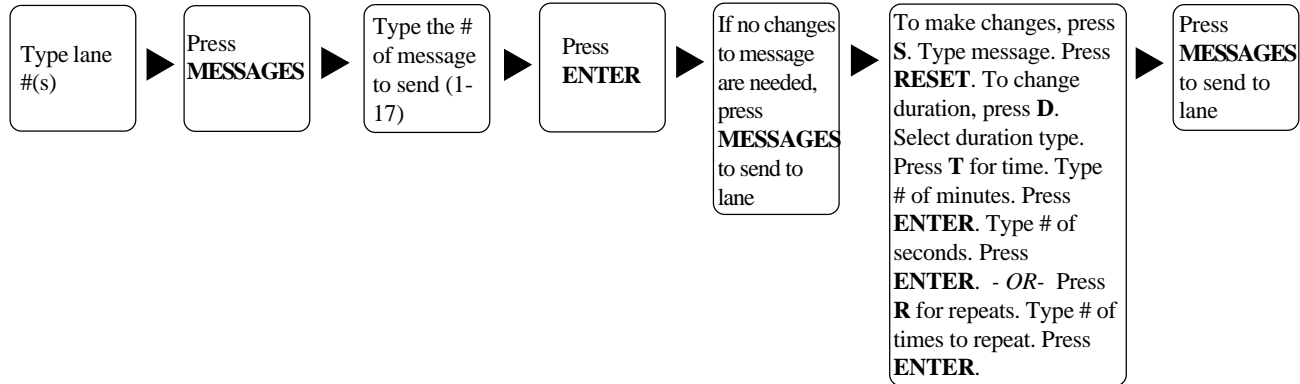
## Change Lineup Order



## Sending/Creating Text Messages

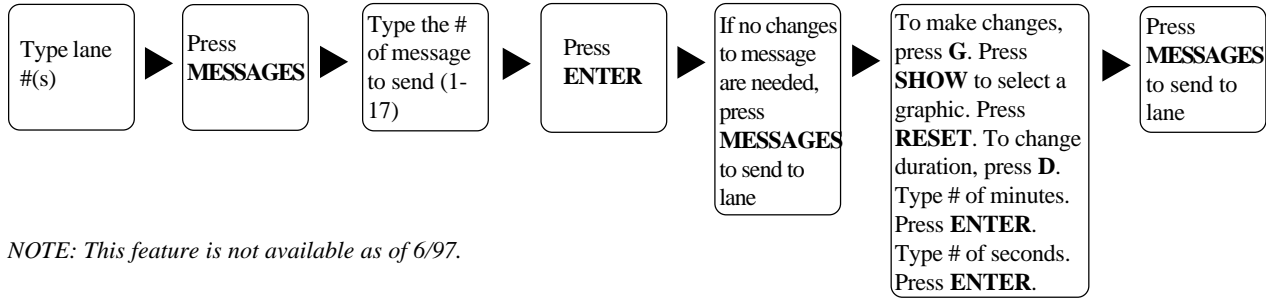


## Sending/Creating Scrolling Messages



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## Sending/Creating Graphic Messages



*NOTE: This feature is not available as of 6/97.*

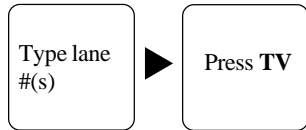
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## Cancel A Message



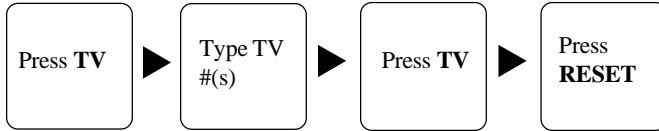
---

## Displaying Video and Audio at Same Time



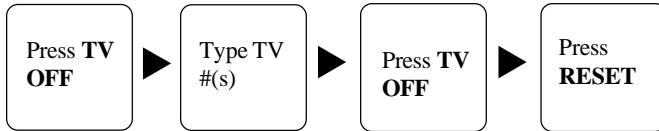
---

## Turning On TV Only Monitors



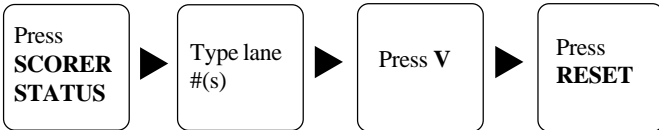
---

## Turning Off TV Only Monitors



---

## Turning On Video Only



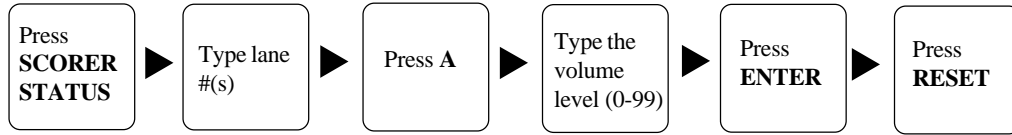
---

## Turning Off Video Only



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## Turning On Audio Only



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## Turning Off Audio Only



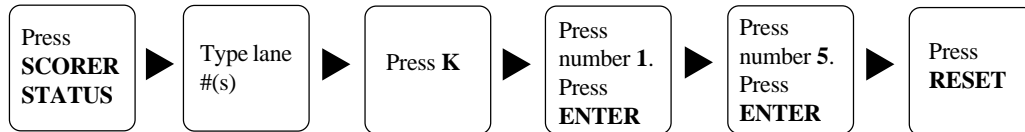
---

## Activating Instant Replay and BowlerTrack After Lanes Have Been Turned On

Open Play

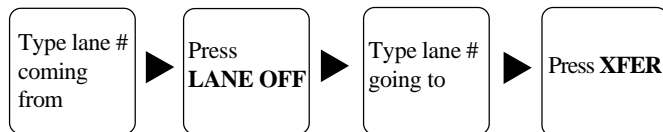


League or Tournament



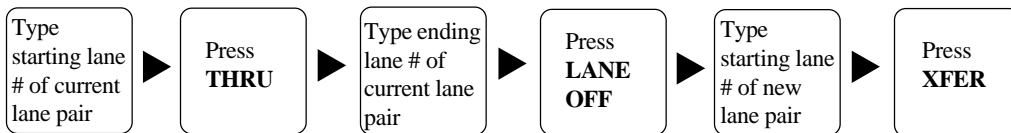
---

## To Transfer a Single Open Play Lane



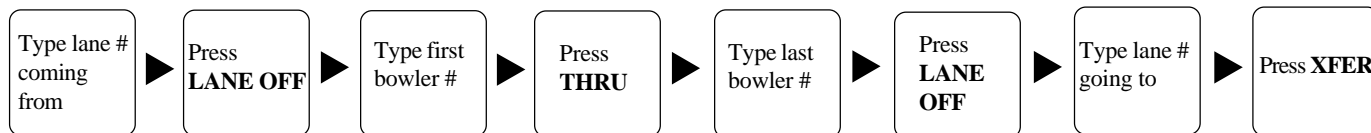
---

## To Transfer a Pair of Lanes (Crosslane, League or Tournament)

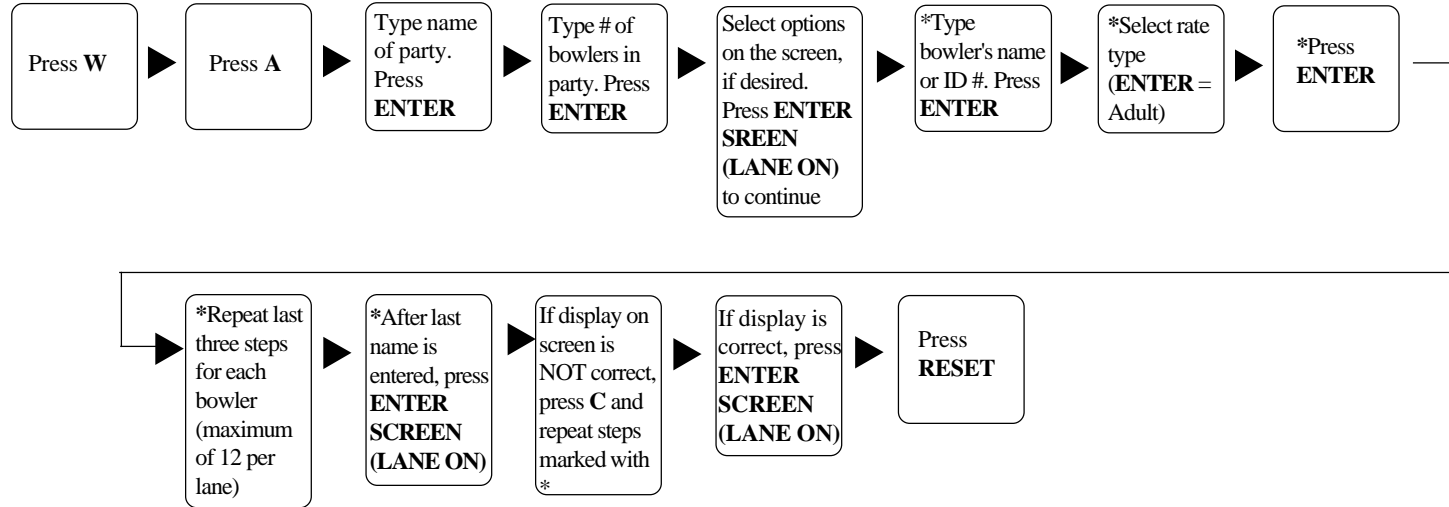


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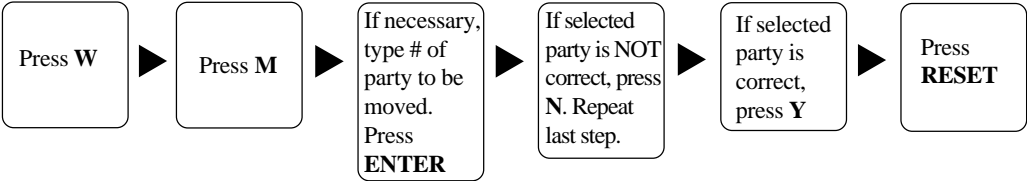
## To Transfer a Pay By Bowler Lane



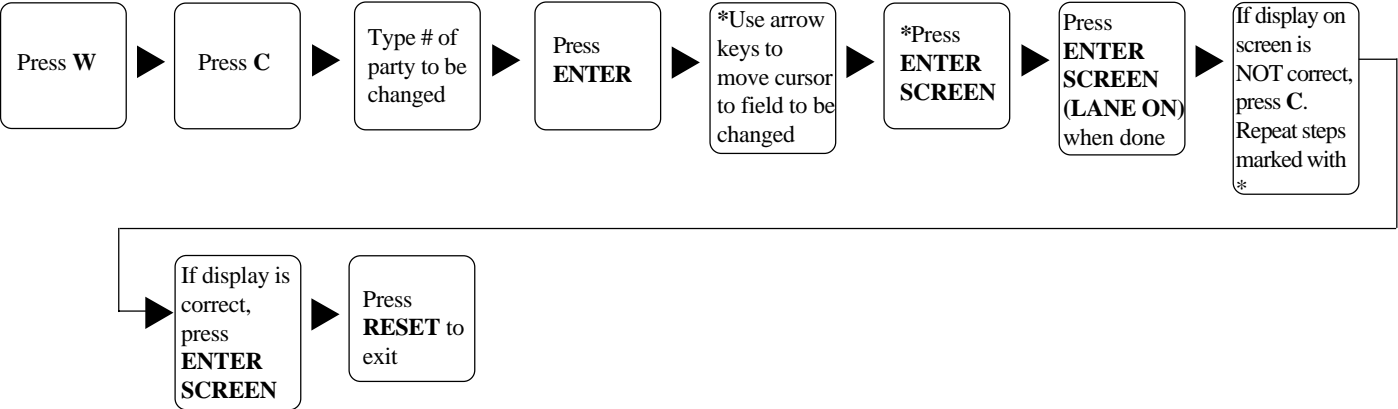
## Adding a Party to Waiting List



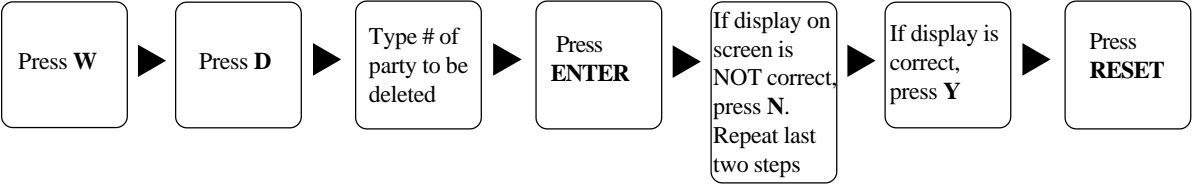
### Moving a Party to Bottom of Waiting List



### Changing a Party on the Waiting List



# Deleting a Party from the Waiting List



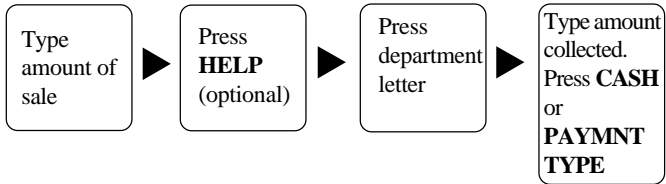
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## To View a List of Departments



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## To Record a Sale



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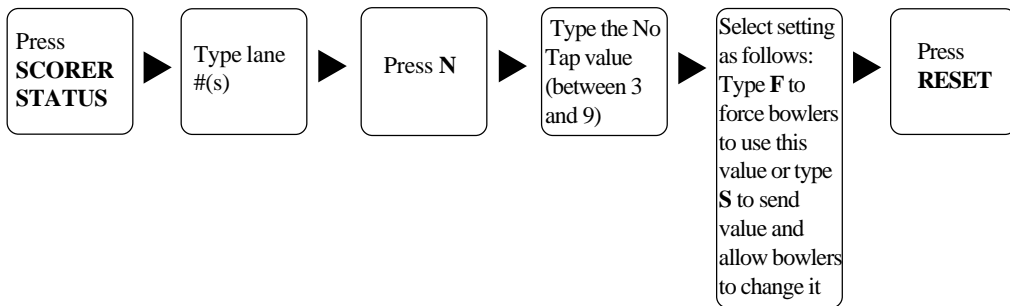
## To Record a Sale Within a Bowling Transaction



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## Setting No Tap Games

To Enable A No Tap Game

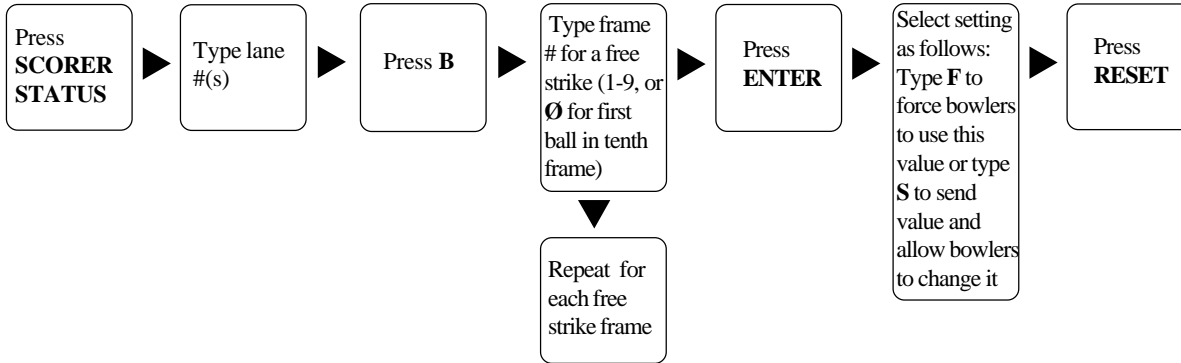


To Disable A No Tap Game



## Setting Free Strike Games

To Enable a Free Strikes Game

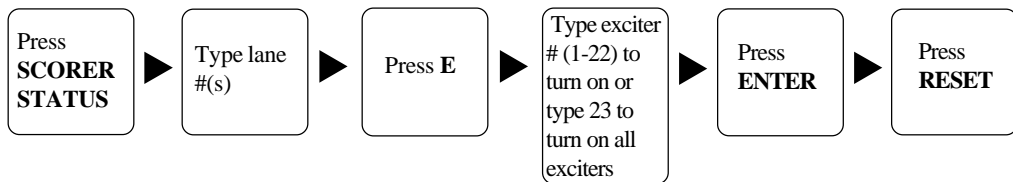


To Disable a Free Strikes Game

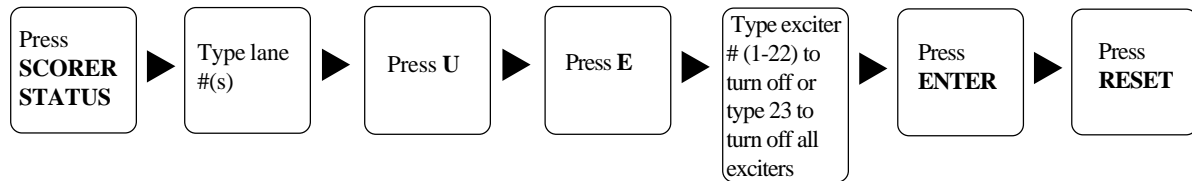


## Exciters

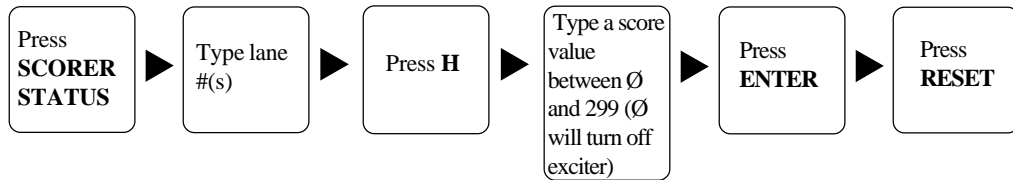
### Turning On Exciters



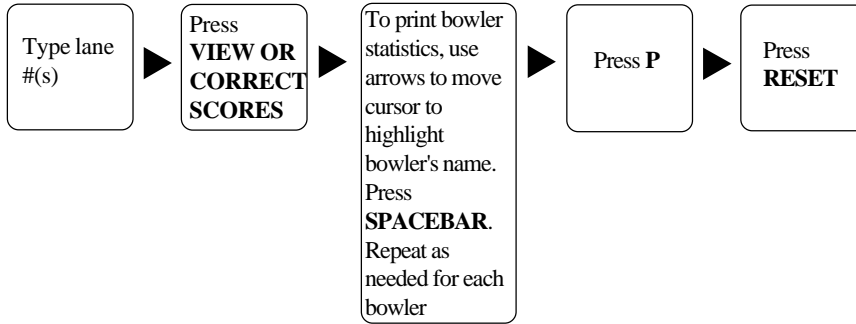
### Turning Off Exciters



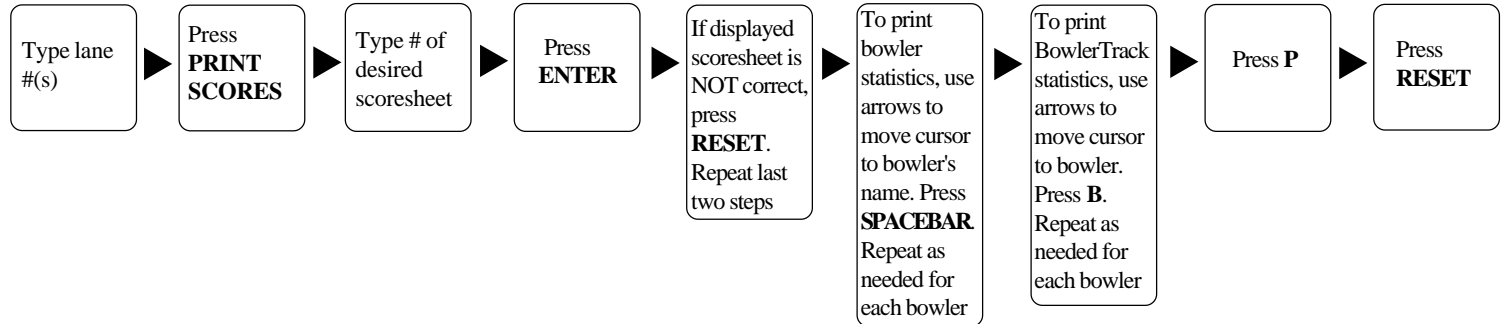
### Setting Score of High Game Exciters



## Printing a Current Scoresheet



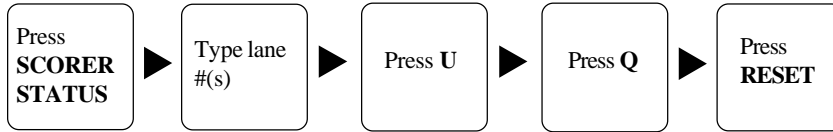
## Printing a Previous Scoresheet



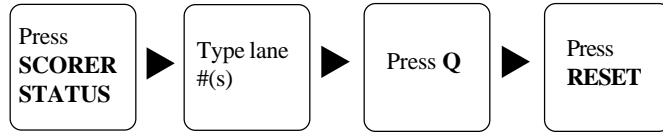
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## Automatic Printout of Scoresheets

To Enable Automatic Printout of Scoresheets

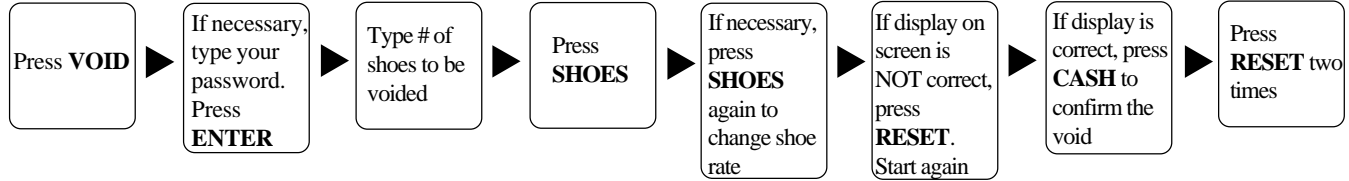


To Disable Automatic Printout of Scoresheets

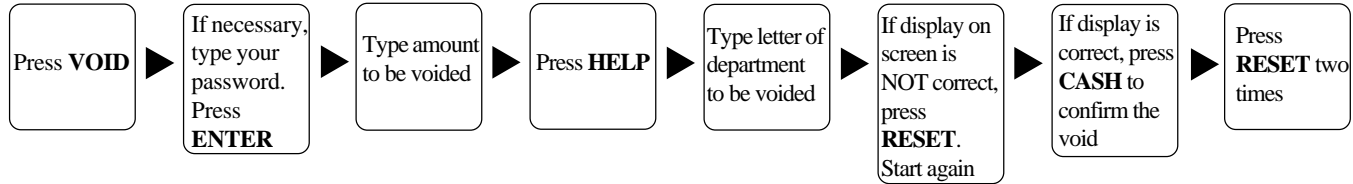


## Voids

### To Void Shoe Rentals

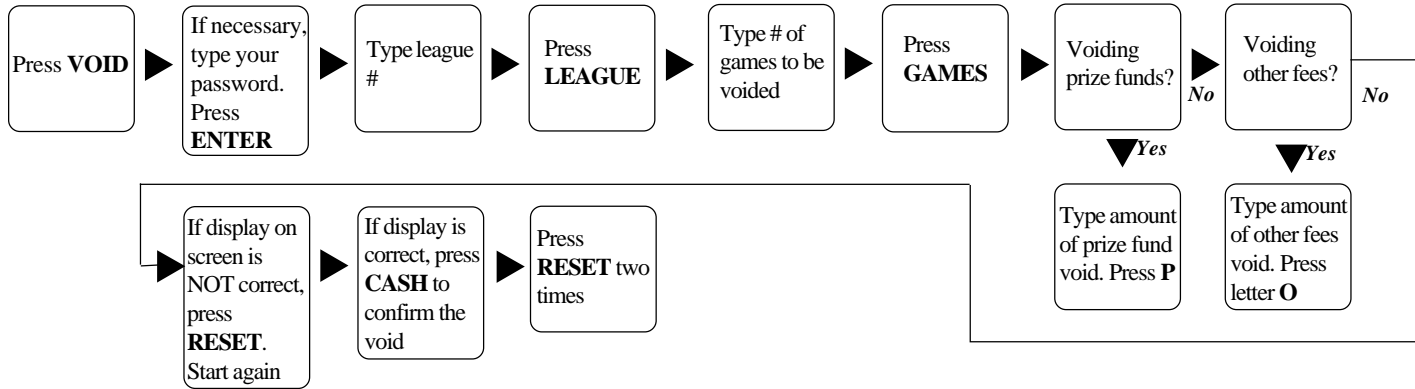


### To Void Department Sales

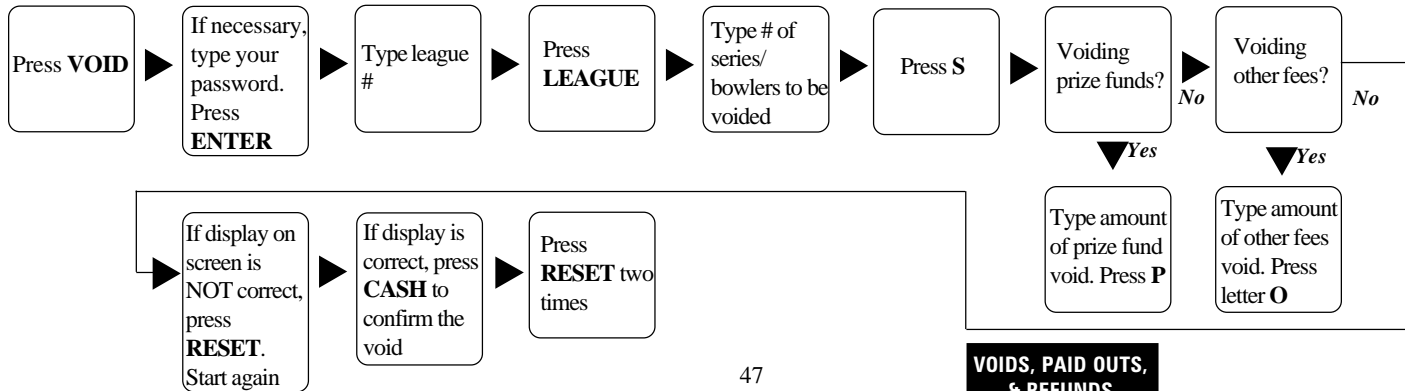


## To Void a League Lineage Payment

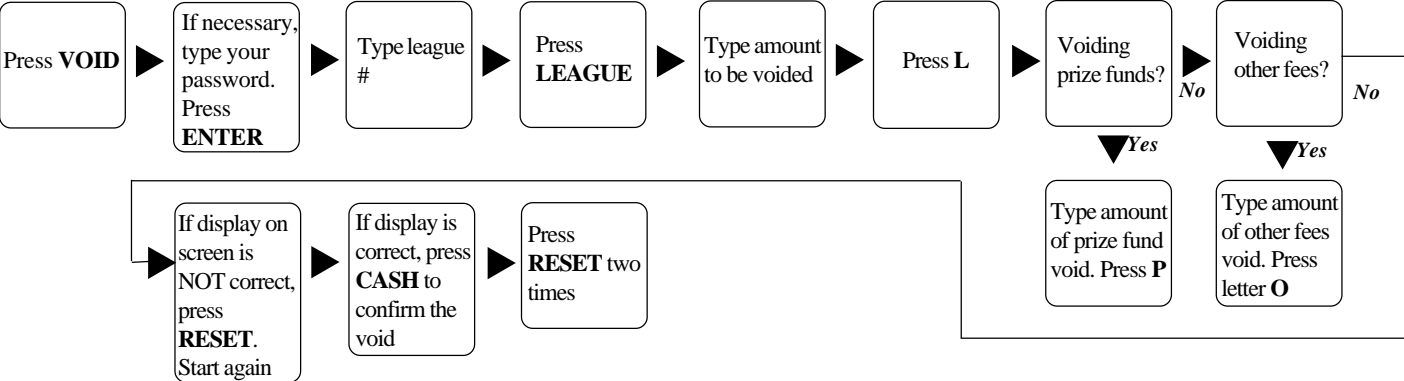
### Payments Made by Game



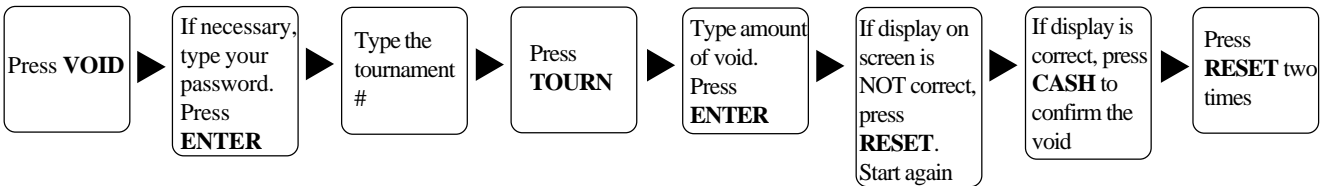
### Payments Made by Series/Bowler



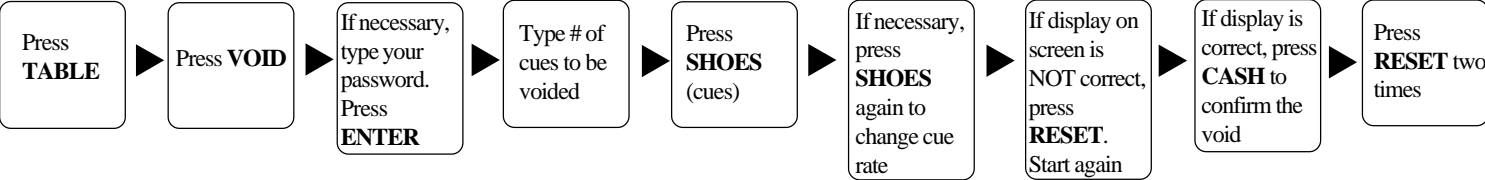
**Void Payment Made as a Guaranteed Open Amount**



**Void a Tournament Payment**

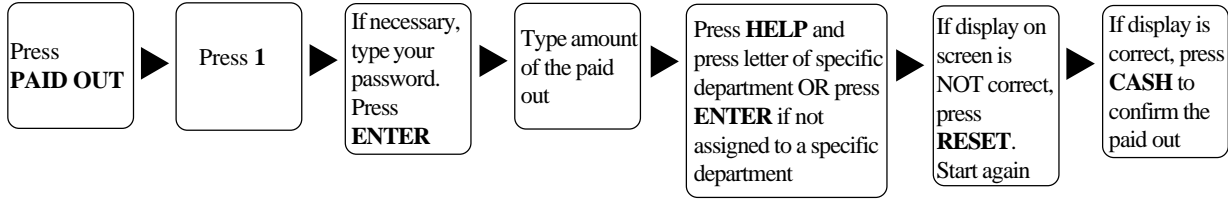


**Void Billiard Cues**



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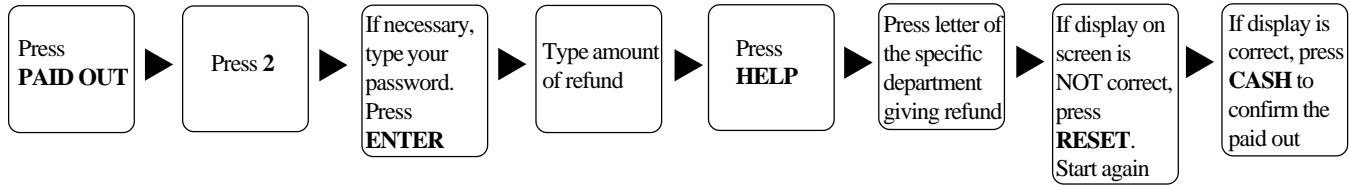
## Paid Outs



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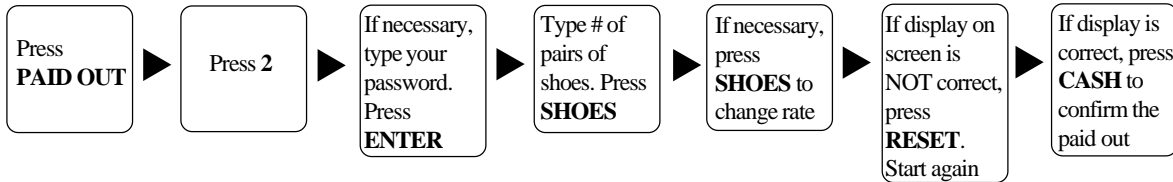
## Refunds

### Department Returns

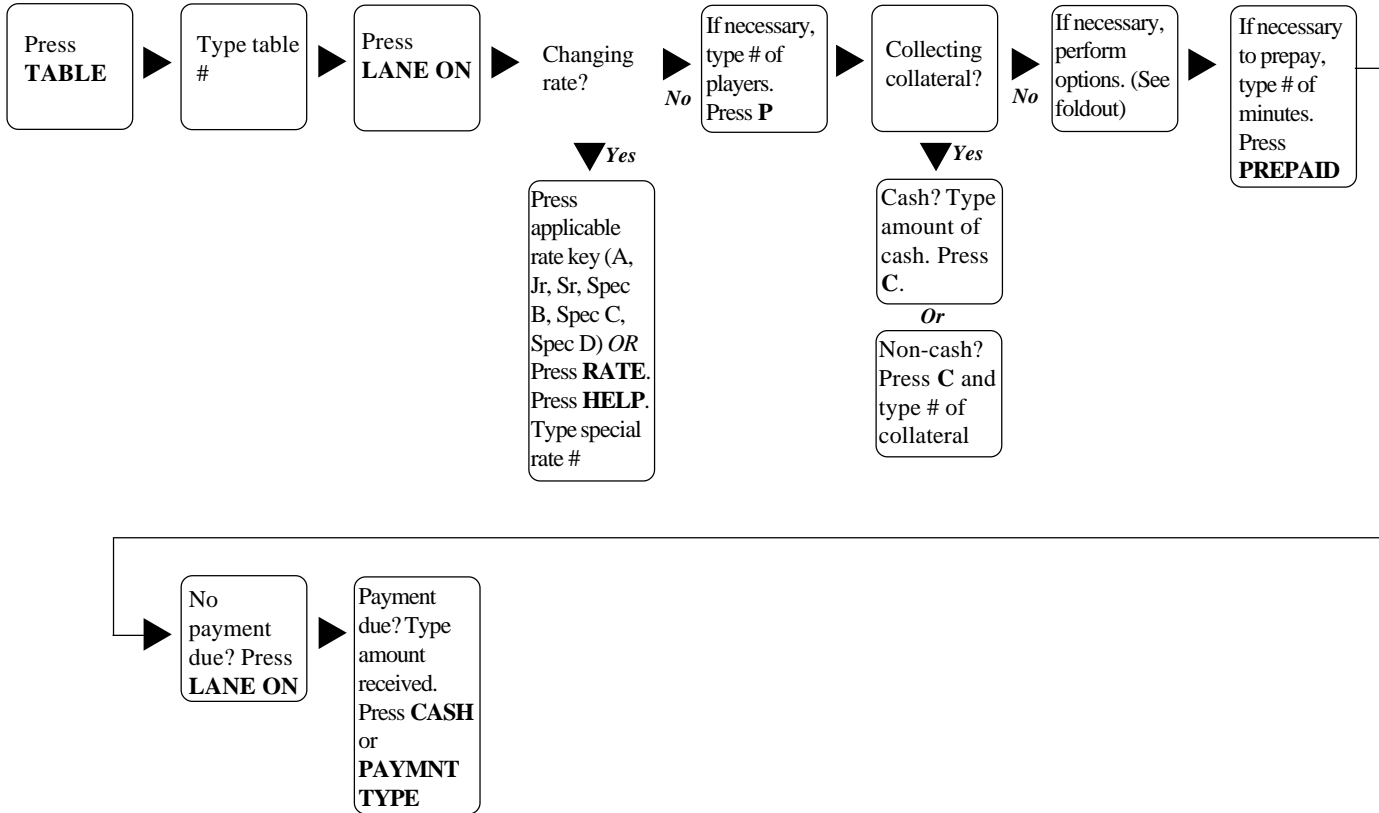


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## Shoe Rental Returns

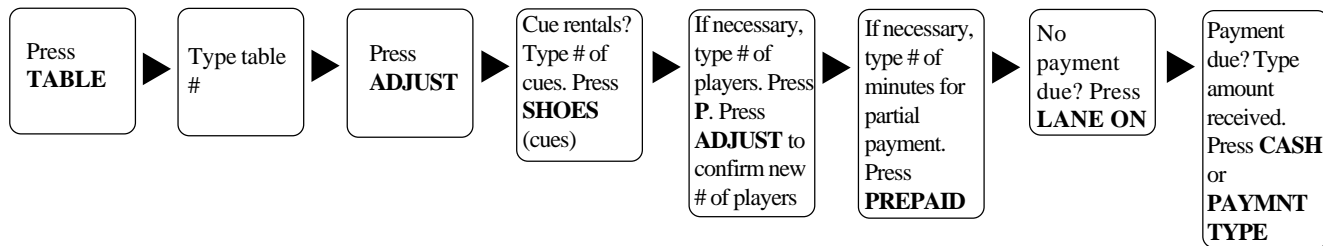


# Assigning Billiard Tables



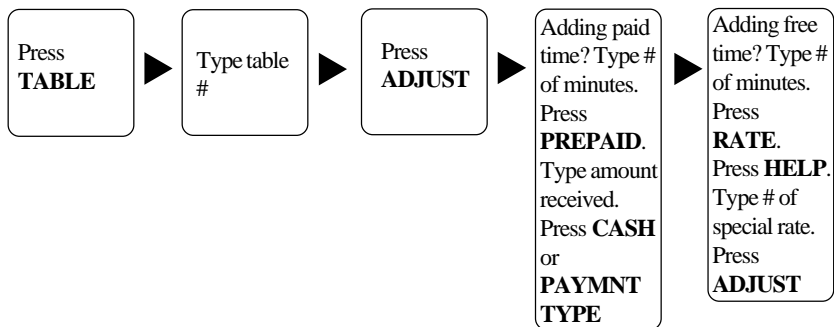
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## Partial Payment and/or Adjustments to a Postpaid Table

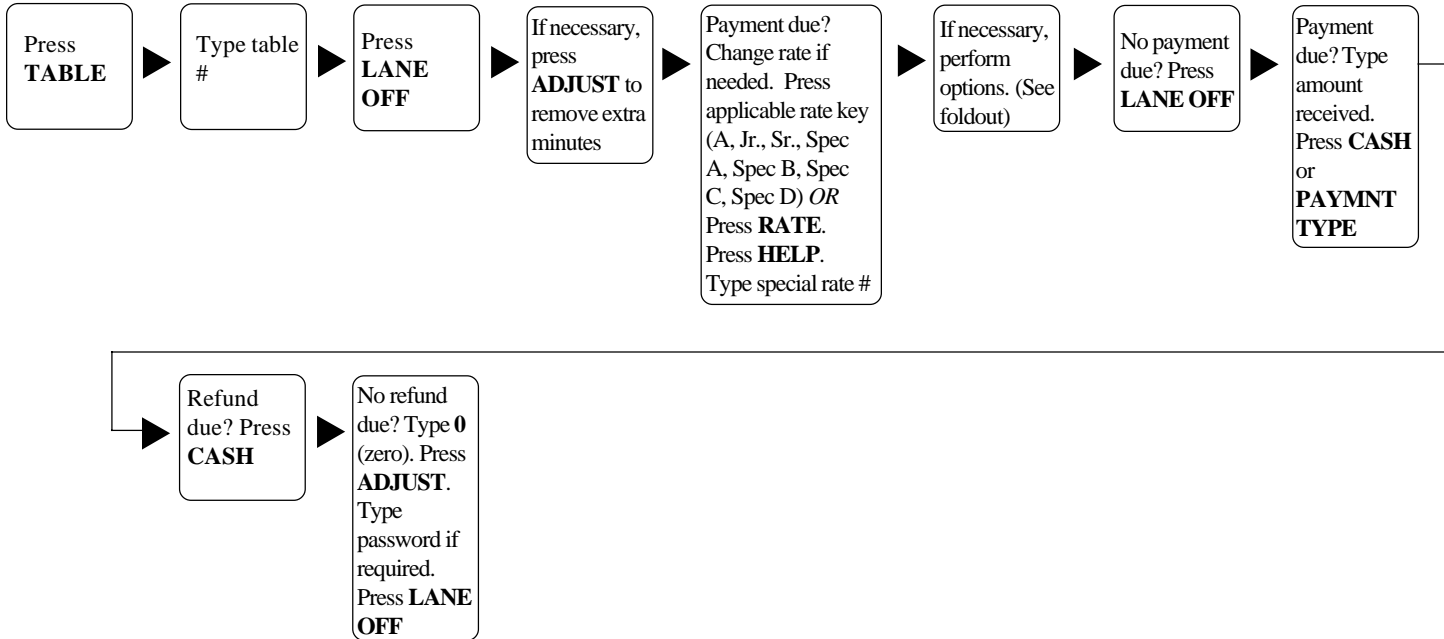


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## Adding Time to a Prepaid Table



## Collecting Billiard Payments



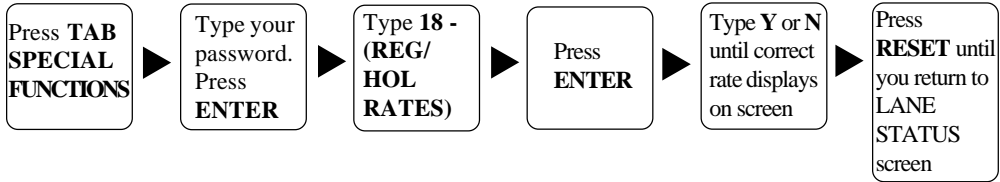
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## Transferring a Billiard Table



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## Changing to Weekday/Weekend/Holiday Rates



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## Printing a Receipt on Demand

Press  
**SHEET**

---

## Unattended Mode

Putting a Terminal in Unattended Mode

Press **U**  
from **LANE**  
**STATUS**  
screen

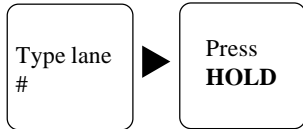
## Logging onto Terminal from Unattended Mode



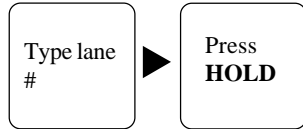
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## Putting a Lane On Hold

### Reserving a Lane (Maintenance or for Reservation)



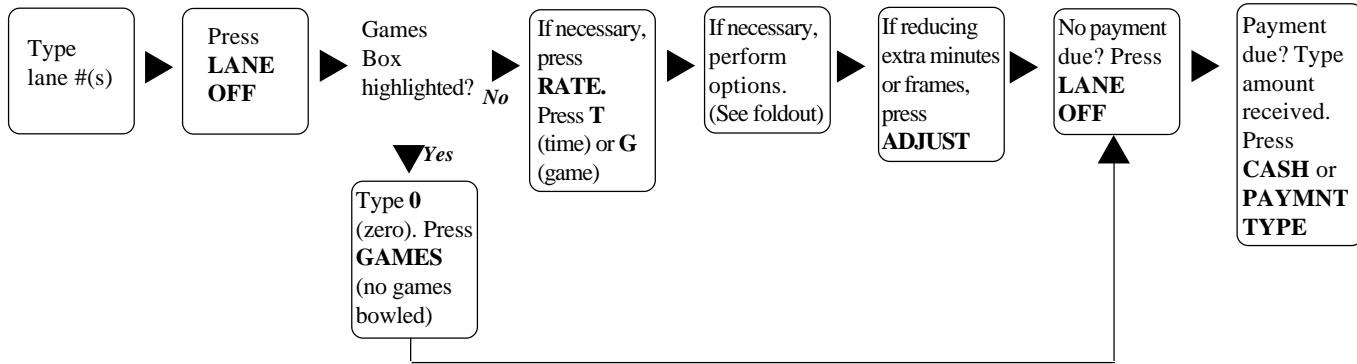
### Taking a Lane Off Hold Mode



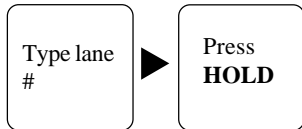
### Holding a Postpaid Customer's Payment



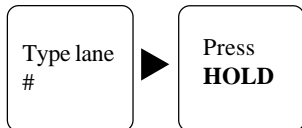
### Taking a Postpaid Customer's Payment Off Hold Mode



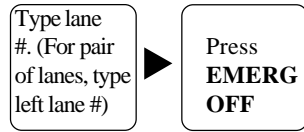
### Stop Time for a Bowler Paying by the Hour



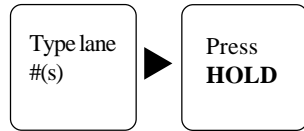
### Restarting Time for a Bowler Paying by the Hour



## Turning a Lane Off in an Emergency



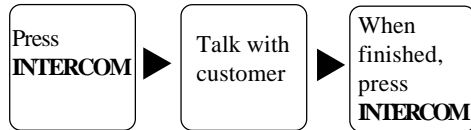
## Restarting a Lane That Was Turned Off Using EMERGENCY OFF



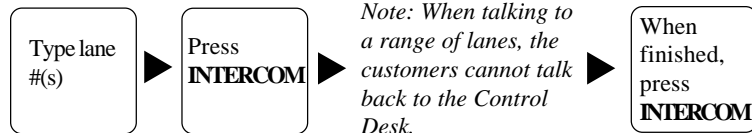
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## Intercom

### Answering a Call

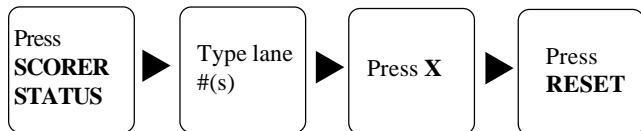


### Calling a Lane



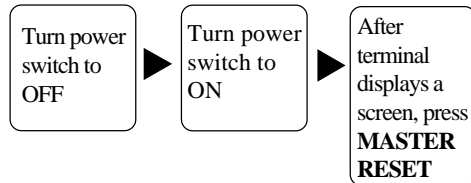
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## Scorer Has Communication Failure



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## Terminal Screen Locks Up



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## Receipt Printer Does Not Print

